

**SERIAL / ETHERNET INTERFACE  
COMMUNICATION PROTOCOL  
SPECIFICATION  
(SICP VI.88)**

**For**  
**PHILIPS Professional Displays**

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Ver. 1.88

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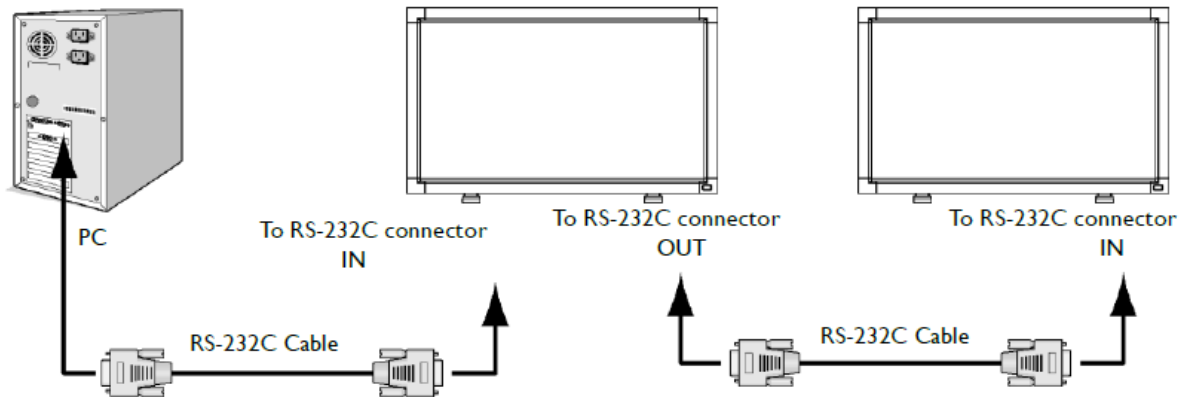
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## 1. INTRODUCTION

### 1.1 Purpose

The purpose of this document is to explain in detail the commands and steps that can be used to control a Philips display via RS232C.



### 1.2 Definitions, Abbreviations and Acronyms

PBS	Professional Business Solutions
RC	Remote Control
ACK	Acknowledge
NACK	Not Acknowledge
NAV	Not Available
ID	Identification
0xXX	Hexadecimal notation

## 2. COMMAND PACKET FORMAT

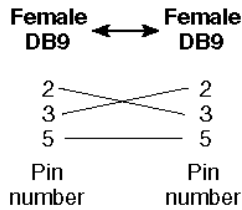
### 2.1 Physical Specifications

1. Baud Rate : 1200, 2400, 4800, 9600(default), 19200, 38400, 57600
2. Data bits: 8
3. Parity : None
4. Stop Bit : 1
5. Flow Control : None
6. The Pin Assignments for DB9 male connector:  
Male D-Sub 9-Pin (outside view)



Pin #	Signal	Remark
1	NC	
2	RXD	Input to LCD Monitor
3	TXD	Output from LCD Monitor
4	NC	
5	GND	
6	NC	
7	NC	
8	NC	
9	NC	
frame	GND	

Note: A crossover cable (null modem) is needed for connection to the host controller:



Philips Signage displays use RXD, TXD and GND pins for RS-232C control. For RS-232C cable, the reverse type cable should be used.

## **2.2 Communication Procedure**

Control commands can be sent from a host controller via the RS232 connection. A new command should not be sent until the previous command is acknowledged. However, if a response is not received within 500 milliseconds a retry may be triggered. Every valid command receives an ACK. A command that is valid but not supported in the current implementation will be responded to with a NAV (Not Available). If the command buffer is corrupt (transmission errors) the command will be responded to with a NACK. The display operates according to the received command. If the command is a valid “Get” command, the display responds with the requested info. If the command is a valid “Set” command allowed, the display performs the requested operation.

Figure1 and Figure2 explain the mechanism of the Get and Set commands.

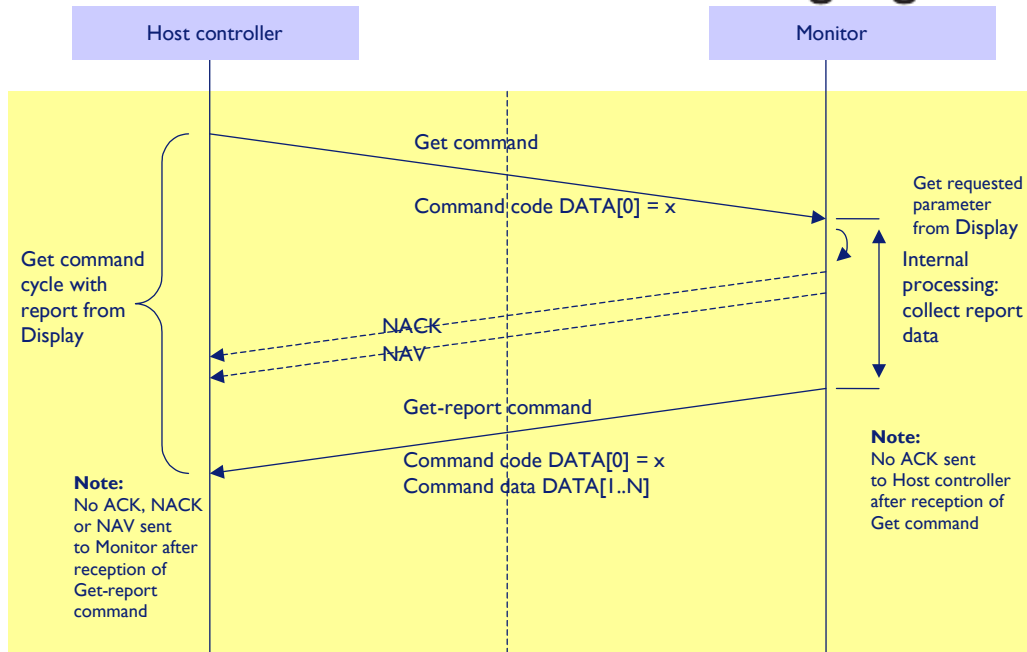


Figure 1: Explanation of mechanism of Get Command.

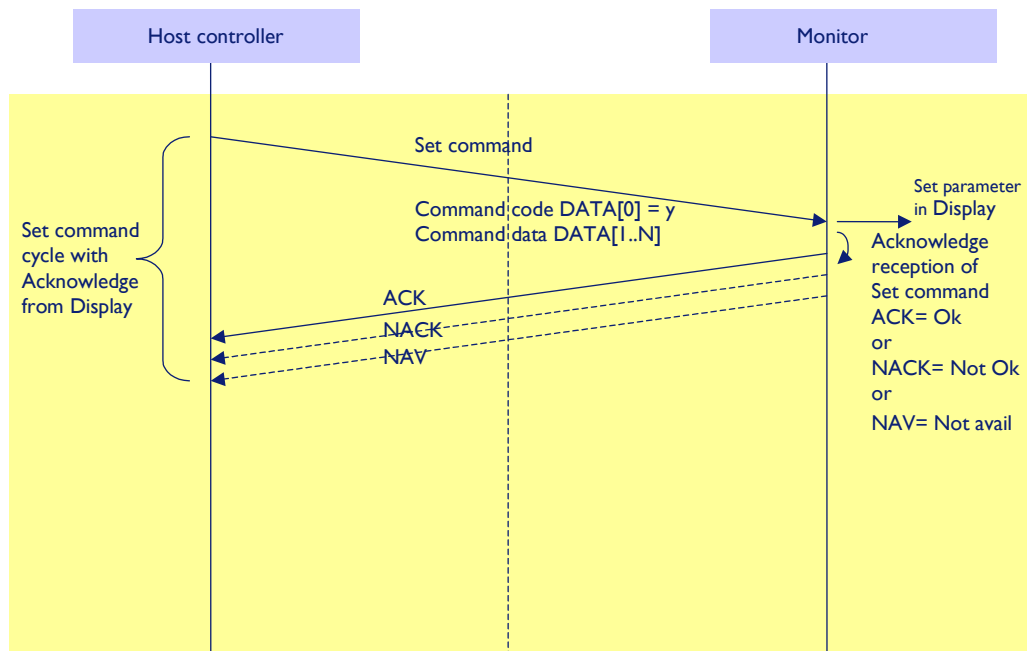


Figure 2: Explanation of mechanism of Set Command.



**2.3 Command Format**

The serial/Ethernet command packet format is as follows:

<b>MsgSize</b>	<b>Control</b>	<b>Group</b>	<b>Data[0]</b>	<b>Data[1]</b>	...	<b>Data[N]</b>	<b>Checksum</b>
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*Every field of packet format consists of one byte – MsgSize = 1 byte, etc.*

In detail:

Number of Field	Name of Field	Description															
Byte 1:	MsgSize	Message Size has to be calculated in the following way: MsgSize + Control + Data(0) + ... + Data(N) + Checksum Range = 3 to 40 (0x3 to 0x28).															
Byte 2:	Control	Message Control. Bit 7..0: Monitor ID  Signal mode: Display Address range from 1 to 255 Broadcast mode: Display Address is 0 which indicates no ACK or Report is expected.															
Byte 3:	Group	<p><b>Group ID range: Off(for old command),1-254</b></p> <table border="1"> <thead> <tr> <th>Monitor ID</th> <th>Group ID</th> <th></th> </tr> </thead> <tbody> <tr> <td>0-255</td> <td>0-254</td> <td>Range</td> </tr> <tr> <td>0</td> <td>0</td> <td>Broadcast</td> </tr> <tr> <td>1-255</td> <td>0</td> <td>Control by Monitor ID</td> </tr> <tr> <td>0-255</td> <td>1-254</td> <td>Control by Group ID</td> </tr> </tbody> </table> <p>* Himalaya 1.0(year 2015 BDLXX70EU/ BDLXX70QU/ BDLXX70QT models) do not support old command format. Group ID value OSD setting: 1-255 Command: 0-255</p>	Monitor ID	Group ID		0-255	0-254	Range	0	0	Broadcast	1-255	0	Control by Monitor ID	0-255	1-254	Control by Group ID
Monitor ID	Group ID																
0-255	0-254	Range															
0	0	Broadcast															
1-255	0	Control by Monitor ID															
0-255	1-254	Control by Group ID															
Byte 4 to Byte 39:	Data[0] to Data[N]	Data. This field can be also empty. If not empty then the range of Data Size, N = 0 to 36 (0x24).															
Last Byte:	Checksum	Checksum. Range = 0 to 255 (0xFF). Algorithm: The EXCLUSIVE-OR (XOR) of all bytes in the message except the checksum itself. Checksum = [MSG-SIZE] XOR [CONTROL] XOR DATA[0] ... XOR DATA[N]															

### 3. MESSAGES - SYSTEM

#### 3.1 Communication Control

This defines the feedback command from Philips Professional Display to host controller when it receives the display command from the host controller, depending on the commands availability, the command reported back to host controller can be one of the ACK, NACK or NAV.

**Note: there is no reply message when the wrong ID address is being used.**

##### 3.1.1 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x00 = Communication Control – Report</b>		Generic report message after Get or Set message
DATA[1]	Communication Control		0x06 = Acknowledge (ACK) 0x15 = Not Acknowledge (NACK) 0x18 = Not Available (NAV). Command not available, not relevant or cannot execute

Example

Send:

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x01	0x06	

ACK reply: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x06	0x01	Command is well executed.

Example

Send:

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x17	0x01	0x11	

NACK reply: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x15	0x12	No this command code-Data (0), the system will reply “NACK”.

Example

Send:

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x01	0x1E	

NAV reply: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x18	0x1F	Checksum error, the system will reply “NAV”.

Example

Send:

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x04	0x03	

NAV reply: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x18	0x1F	No this parameter-Data (1), the system will reply “NAV”.

Example

Send:

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description

0x06	0x01	0x00	0x00	0x01	0x06	
------	------	------	------	------	------	--

NAV reply: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x18	0x1F	Command is correct, while system is already in stand-by mode, so reply "NAV".

Example

Send:

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x01	0x06	

No reply: (Display address 01- not active ID)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x18	0x1F	Command is correct, while system would NOT reply any message due to it's not active.

Example

Send:

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x01	0x06	

No reply: (Display address 00- Broadcast ID)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum	Description
0x06	0x01	0x00	0x00	0x18	0x1F	Command is correct, all systems would NOT reply any message due to "Daisy Chain"'s limitation- Collision might occur.

### 3.2 Platform, SICP version, Model Number and FW, SW Version numbers

This command provides the complete set of Model & Version information

#### 3.2.1 Message-Get (SICP version, platform information)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA2 = Get Platform and Version Labels</b>		Request the SICP version
DATA[1]	Which Label		0x00 = Get SICP implementation version 0x01 = Get the platform label 0x02 = Get the platform version (Ex: Eagle 1.2, Eagle 1.3, Phoenix 1.0, Himalaya, Andes...)

Example: Get SICP version (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xA2	0x00	0xA5

#### 3.2.2 Message Report (SICP version, platform information)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA2 = Platform and Version Label – Report</b>		Request the internal Hardware version.
DATA[1] to DATA[N]	Character[0] to Character[N-1]		36 (0x24) characters maximum. No. of characters, N = 1 to 36 (0x24). The actual size determines the value of the message size byte.

#### 3.2.3 Message-Get (Model Number, FW Version, Build date)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA1 = Get Model Number &amp; FW version of device with Date</b>		Request the Model Number and FW version of the device
DATA[1]	Codes to request		0x00 = Model Number 0x01 = FW version 0x02 = Build Date

#### 3.2.1 Message-Report (Model Number, FW Version, Build date)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA1 = Report - Model Number &amp; FW version of device with Date</b>		Request the Model number, FW version, FW build date
DATA[1] to DATA[N]	Character[0] to Character[N-1]		36 (0x24) characters maximum. No. of characters, N = 1 to 36 (0x24). The actual size determines the value of the message size byte.

## 4. MESSAGES - GENERAL

### 4.1 Power state

This command is used to set/get the power state as it is defined as below.

#### 4.1.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x19 = Power state - Get</b>		Command requests the display to report its current power state

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x19	0x1D

#### 4.1.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x19 = Power State - Report</b>		Command reports Power state
DATA[1]	Power State		0x01 = Power Off 0x02 = On

Example: Power State On (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x19	0x02	0x1C

#### 4.1.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x18 = Power state - Set</b>		Command to change the Power state of the display
DATA[1]	Power state		0x01 = Power Off 0x02 = On

Example: Power State Deep Sleep (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x18	0x01	0x1E

## 4.2 Lock Functions for IR-Remote Control & Keypad

The following commands separately are used to lock/unlock the Remote Control and Keypad.

### 4.2.1 Message-Get (IR-Remote Control)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xID = Get - Lock Status – IR – Remote Control</b>		Get unlock all /lock all /lock all but power/lock all but volume/ Primary/Secondary status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0xID	0x19

### 4.2.2 Message-Report (IR-Remote Control)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xID = Report - Lock Status – IR – Remote Control</b>		Report unlock all /lock all /lock all but power/lock all but volume/ Primary/Secondary status
DATA[1]	Status indicator byte for Remote Control		0x01 = Unlock all 0x02 = Lock all 0x03 = Lock all but Power 0x04 = Lock all but Volume 0x05 = Primary (Master) 0x06 = Secondary (Daisy chain PD) 0x07 = Lock all except Power & Volume

Example: Unlock all on IR Remote Control on (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xID	0x01	0x1B

### 4.2.3 Message-Set (IR –Remote Control)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xIC = Set - Lock State – IR – Remote Control</b>		Set unlock all/lock all /lock all but power/lock all but volume/ Primary/Secondary status
DATA[1]	Status indicator byte for Remote Control		0x01 = Unlock all 0x02 = Lock all 0x03 = Lock all but Power 0x04 = Lock all but Volume 0x05 = Primary (Master) 0x06 = Secondary (Daisy chain PD) 0x07 = Lock all except Power & Volume

Example: IR Remote Control - lock all but power (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xIC	0x03	0x18

#### 4.2.4 Message-Get (Keypad)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x1B = Get - Keypad Lock Status</b>		Get unlock all /lock all/lock all but power/ lock all but Volume

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x1B	0x1F

#### 4.2.5 Message-Report (Keypad)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x1B = Report - Keypad Status</b>		Report unlock all /lock all/lock all but power/ lock all but Volume
DATA[1]	Status indicator byte for Keypad		0x01 = Unlock all 0x02 = Lock all 0x03 = Lock all but Power 0x04 = Lock all but Volume 0x07 = Lock all except Power & Volume

Example: Reporting status of Keypad indicating Lock all for (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x1B	0x02	0x1E

#### 4.2.6 Message-Set (Keypad)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x1A = Set - Keypad Lock Status</b>		Set unlock all/lock all /lock all but power/ lock all but Volume
DATA[1]	Status indicator byte for Keypad		0x01 = Unlock all 0x02 = Lock all 0x03 = Lock all but Power 0x04 = Lock all but Volume 0x07 = Lock all except Power & Volume

Example: Set Lock all on Keypad for (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x1A	0x02	0x1F

### 4.3 **Power state at Cold Start**

Command is used to set the cold start power state, the cold start power state are updated and stored by this command.

#### 4.3.1 **Message-Get**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA4 = Power at Cold Start - Get</b>		Get Power state at Cold Start state

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0xA4	0xA0

#### 4.3.2 **Message-Report**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA4 = Power at Cold Start - Report</b>		Report from Power state at Cold Start state
DATA[1]	Power at Cold Start		0x00 = Power Off 0x01 = Forced On 0x02 = Last Status

Example: Current Power state at Cold Start state: Last Status (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0xA4	0x02	0xA1

#### 4.3.3 **Message-Set**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA3 = Power at Cold Start - Set</b>		Set Power state at Cold Start
DATA[1]	Power at Cold Start		0x00 = Power Off 0x01 = Forced On 0x02 = Last Status

The value is stored and it is applied only when the display starts up from cold start power state the next time:  
Power Off:

The monitor will be automatically switched to Power Off mode (even if the last status was on) whenever the mains power is turned on or resumed after the power interruption.

Forced On:

The monitor will be automatically switched to ON mode whenever the mains power is turned on or resumed after the power interruption.

Last Status:

The monitor will be automatically switched to the last status (either Power Off or On) whenever the mains power is turned on or resumed after the power interruption.

Example: Set Power state at cold start to last status (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0xA3	0x02	0xA6



## 5. MESSAGES - INPUT SOURCES

### 5.1 Input Source

This command is used to change the current input source.

#### 5.1.1 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xAC = Input Source – Set</b>		Command requests the display to set the current input source
DATA[1]	Input Source Type/Number		0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 1 0x0B= Card OPS 0x0C = USB 1 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
DATA[2]	Reserved		Reserved
DATA[3]	OSD Style	Bit7	Reserved
		Bit6	Reserved
		Bit2.0	Source info. Display Style 0 = Reserved 1 = Source label
DATA[4]	Mute Style	Bit 7	(Reserved, value is 0)
		Bit 6	(Reserved, value is 0)
		Bit 5	(Reserved, value is 0)
		Bit 4	(Reserved, value is 0)
		Bit 3	(Reserved, value is 0)
		Bit 2	(Reserved, value is 0)
		Bit 1	(Reserved, value is 0)
		Bit 0	(Reserved, value is 0)

Example: Set on DVI-D with Source label displaying on OSD (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	<b>0x00</b>	0xAC	0x09	0x09	0x01	0x00	0xAD

### 5.2 Current Source

### 5.2.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xAD = Current Source – Get</b>		Command requests the display to report the current input source in use.

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0xAD	0xA9

### 5.2.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xAD = Current Source – Report</b>		Command reports to the host controller the current input source in use by the display.
DATA[1]	<b>Input Source Type/Number</b>		0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 1 0x0B= Card OPS 0x0C = USB 1 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
DATA[2]	<b>Reserved</b>		Reserved
DATA[3]	<b>OSD Style</b>	Bit7	Reserved
		Bit6	Reserved
		Bit2.0	Source info. Display Style 0 = Reserved 1 = Source label
DATA[4]	<b>Mute Style</b>	Bit 7	(Reserved, value is 0)
		Bit 6	(Reserved, value is 0)
		Bit 5	(Reserved, value is 0)
		Bit 4	(Reserved, value is 0)
		Bit 3	(Reserved, value is 0)
		Bit 2	(Reserved, value is 0)
		Bit 1	(Reserved, value is 0)
		Bit 0	(Reserved, value is 0)

Example: Current Input Source: VIDEO (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	<b>0x00</b>	0xAD	0xFD	0x01	0x00	0x00	0x59

### 5.3 Auto Signal Detecting / Failover



FailOver\_Spec.pdf

Failover means, if current input source has no signal system will switch to another based on settings as defined by commands below. The specification file explains the usage/behaviour.

#### 5.3.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xAF = Auto Signal Detecting – Get</b>		Command requests the display to report its current Auto Signal Detecting status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0xAF	0xAB

#### 5.3.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xAF = Auto Signal Detecting – Report</b>		Command reports Auto Signal Detecting Setting
DATA[1]	<b>On / All / PC sources only / Video sources only / Failover</b>		<b>0x00 = Off</b> <b>0x01 = All</b> <b>0x02 = Reserved</b> <b>0x03 = PC sources only</b> <b>0x04 = Video sources only</b> <b>0x05 = Failover</b>

Example: Current Display settings: Off and All (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0xAF	0x00	0xA8
0x06	0x01	<b>0x00</b>	0xAF	0x01	0xA9

#### 5.3.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xAE = Auto Signal Detecting – Set</b>		Command to change the Auto Signal Detecting setting of the display
DATA[1]	<b>On / All / PC sources only / Video sources only / Failover</b>		<b>0x00 = Off</b> <b>0x01 = All</b> <b>0x02 = Reserved</b> <b>0x03 = PC sources only</b> <b>0x04 = Video sources only</b> <b>0x05 = Failover</b>

Example: Set the Display to the following: Auto Signal Detecting Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0xAE	0x00	0xA9

#### 5.3.4 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA6 = Failover – Get</b>		Command requests the display to report its current Failover status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0xA6	

### 5.3.5 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xA6 = Failover – Report</b>		Command reports Failover Setting
DATA[1]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay		1 <sup>st</sup> priority: 0x00 = HDMI 0x01 = Component 0x02 = Composite 0x03 = Display Port 0x04 = DVI-D 0x05 = VGA 0x06 = OPS 0x07 = USB 0x08 = Browser 0x09 = SmartCMS 0x0A = Internal Storage 0x0B = DMS (Digital Media Server) 0x0C = HDMI2 0x0D = HDMI3 0x0E = USB Playlist 0x0F = USB AutoPlay
DATA[2]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay		2 <sup>nd</sup> priority: 0x00 = HDMI 0x01 = Component 0x02 = Composite 0x03 = Display Port 0x04 = DVI-D 0x05 = VGA 0x06 = OPS 0x07 = USB 0x08 = Browser 0x09 = SmartCMS 0x0A = Internal Storage 0x0B = DMS (Digital Media Server) 0x0C = HDMI2 0x0D = HDMI3 0x0E = USB Playlist 0x0F = USB AutoPlay

DATA[3]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b>	<b>3<sup>rd</sup> priority:</b> 0x00 = HDMI 0x01 = Component 0x02 = Composite 0x03 = Display Port 0x04 = DVI-D 0x05 = VGA 0x06 = OPS 0x07 = USB <b>0x08 = Browser</b> <b>0x09 = SmartCMS</b> <b>0x0A= Internal Storage</b> <b>0x0B = DMS (Digital Media Server)</b> <b>0x0C = HDMI2</b> <b>0x0D = HDMI3</b> 0x0E = USB Playlist 0x0F = USB AutoPlay
DATA[4]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b>	<b>4<sup>th</sup> priority:</b> 0x00 = HDMI 0x01 = Component 0x02 = Composite 0x03 = Display Port 0x04 = DVI-D 0x05 = VGA 0x06 = OPS 0x07 = USB <b>0x08 = Browser</b> <b>0x09 = SmartCMS</b> <b>0x0A= Internal Storage</b> <b>0x0B = DMS (Digital Media Server)</b> <b>0x0C = HDMI2</b> <b>0x0D = HDMI3</b> 0x0E = USB Playlist 0x0F = USB AutoPlay
DATA[5]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b>	<b>5<sup>th</sup> priority:</b> 0x00 = HDMI 0x01 = Component 0x02 = Composite 0x03 = Display Port 0x04 = DVI-D 0x05 = VGA 0x06 = OPS 0x07 = USB <b>0x08 = Browser</b> <b>0x09 = SmartCMS</b> <b>0x0A= Internal Storage</b> <b>0x0B = DMS (Digital Media Server)</b> <b>0x0C = HDMI2</b> <b>0x0D = HDMI3</b> 0x0E = USB Playlist 0x0F = USB AutoPlay

DATA[6]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b>	<p>6<sup>th</sup> priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
DATA[7]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b>	<p>7<sup>th</sup> priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
DATA[8]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b>	<p>8<sup>th</sup> priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>

<p><b>DATA[9]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / <b>HDMI 2/ HDMI 3</b> / USB Playlist / USB AutoPlay</p>	<p>9th priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
<p><b>DATA[10]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / <b>HDMI 2/ HDMI 3</b> / USB Playlist / USB AutoPlay</p>	<p>10th priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
<p><b>DATA[11]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / <b>HDMI 2/ HDMI 3</b> / USB Playlist / USB AutoPlay</p>	<p>11th priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>

<p><b>DATA[12]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / <b>HDMI 2/ HDMI 3</b> / USB Playlist / USB AutoPlay</p>	<p>12th priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
<p><b>DATA[13]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</p>	<p>13th priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
<p><b>DATA[14]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</p>	<p>14th priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>



Example: Current Display settings: Sources priority = HDMI – Component – Composite – Display Port – DVI-D – VGA – OPS – USB – Browser – SmartCMS – Internal Storage – DMS – HDMI 2 – HDMI3 (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)
0x0D	0x01	0x00	0xA6	0x00	0x01	0x02	0x03	0x04
Data (6)	Data (7)	Data (8)	Data (9)	Data (10)	Data (11)	Data (12)	Data (13)	
0x05	0x06	0x07	0x08	0x09	0x0A	0x0B	0x0C	
Data (14)	Checksum							
0x0D	AB							

### 5.3.6 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	0xA5 = Failover – Set		Command to change the Failover setting of the display
DATA[1]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2 / HDMI 3 / USB Playlist / USB AutoPlay		1 <sup>st</sup> priority: 0x00 = HDMI 0x01 = Component 0x02 = Composite 0x03 = Display Port 0x04 = DVI-D 0x05 = VGA 0x06 = OPS 0x07 = USB 0x08 = Browser 0x09 = SmartCMS 0x0A = Internal Storage 0x0B = DMS (Digital Media Server) 0x0C = HDMI2 0x0D = HDMI3 0x0E = USB Playlist 0x0F = USB AutoPlay
DATA[2]	HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2 / HDMI 3 / USB Playlist / USB AutoPlay		2 <sup>nd</sup> priority: 0x00 = HDMI 0x01 = Component 0x02 = Composite 0x03 = Display Port 0x04 = DVI-D 0x05 = VGA 0x06 = OPS 0x07 = USB 0x08 = Browser 0x09 = SmartCMS 0x0A = Internal Storage 0x0B = DMS (Digital Media Server) 0x0C = HDMI2 0x0D = HDMI3 0x0E = USB Playlist 0x0F = USB AutoPlay

<p><b>DATA[3]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p>3<sup>rd</sup> priority:  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>
<p><b>DATA[4]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p>4<sup>th</sup> priority:  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>
<p><b>DATA[5]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3/ USB Playlist / USB AutoPlay</b></p>	<p>5<sup>th</sup> priority:  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>

<p><b>DATA[6]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p>6<sup>th</sup> priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
<p><b>DATA[7]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3/ USB Playlist / USB AutoPlay</b></p>	<p>7<sup>th</sup> priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  0x0C = HDMI2  0x0D = HDMI3  0x0E = USB Playlist  0x0F = USB AutoPlay</p>
<p><b>DATA[8]</b></p>	<p>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / <b>Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3/ USB Playlist / USB AutoPlay</b></p>	<p>8<sup>th</sup> priority:  0x00 = HDMI  0x01 = Component  0x02 = Composite  0x03 = Display Port  0x04 = DVI-D  0x05 = VGA  0x06 = OPS  0x07 = USB  0x08 = Browser  0x09 = SmartCMS  0x0A= Internal Storage  0x0B = DMS (Digital Media Server)  0x0C = HDMI2  0x0D = HDMI3  0x0E = USB Playlist  0x0F = USB AutoPlay</p>

<p><b>DATA[9]</b></p>	<p><b>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p><b>8th priority:</b>  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>
<p><b>DATA[10]</b></p>	<p><b>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p><b>8th priority:</b>  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>
<p><b>DATA[11]</b></p>	<p><b>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p><b>8th priority:</b>  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>

<p><b>DATA[12]</b></p>	<p><b>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p><b>8th priority:</b>  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>
<p><b>DATA[13]</b></p>	<p><b>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p><b>13th priority:</b>  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>
<p><b>DATA[14]</b></p>	<p><b>HDMI / Component / Composite / Display Port / DVI-D / VGA / OPS / USB / Browser / SmartCMS / Internal Storage / DMS / HDMI 2/ HDMI 3 / USB Playlist / USB AutoPlay</b></p>	<p><b>14th priority:</b>  <b>0x00 = HDMI</b>  <b>0x01 = Component</b>  <b>0x02 = Composite</b>  <b>0x03 = Display Port</b>  <b>0x04 = DVI-D</b>  <b>0x05 = VGA</b>  <b>0x06 = OPS</b>  <b>0x07 = USB</b>  <b>0x08 = Browser</b>  <b>0x09 = SmartCMS</b>  <b>0x0A= Internal Storage</b>  <b>0x0B = DMS (Digital Media Server)</b>  <b>0x0C = HDMI2</b>  <b>0x0D = HDMI3</b>  <b>0x0E = USB Playlist</b>  <b>0x0F = USB AutoPlay</b></p>

Example: Set the Display to the following: Sources priority = HDMI – Component – Composite – Display Port – DVI-D – VGA – OPS – USB – Browser – SmartCMS – Internal Storage – DMS – HDMI2 – HDMI3 (Display address 01)

<b>MsgSize</b>	<b>Control</b>	<b>Group</b>	<b>Data (0)</b>	<b>Data (1)</b>	<b>Data (2)</b>	<b>Data (3)</b>	<b>Data (4)</b>	<b>Data (5)</b>
0x0D	0x01	0x00	0xA5	0x00	0x01	0x02	0x03	0x04
<b>Data (6)</b>	<b>Data (7)</b>	<b>Data (8)</b>	<b>Data (9)</b>	<b>Data (10)</b>	<b>Data (11)</b>	<b>Data (12)</b>	<b>Data (13)</b>	
0x05	0x06	0x07	0x08	0x09	0x0A	0x0B	0x0C	
<b>Data (14)</b>	<b>Checksum</b>							
0x0D	A8							

## 6. MESSAGES - VIDEO

### 6.1 Video Parameters

The following commands are used to get/set video parameters as it is defined below.

#### 6.1.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x33 = Video Parameters – Get</b>		Command requests the display to report its current video parameters.

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x33	0x37

#### 6.1.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x33 = Video Parameters – Report</b>		Command reports to the host controller the current video parameters of the display.
DATA[1]	Brightness.		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Color.		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Contrast.		0 to 100 (%) of the user selectable range of the display.
DATA[4]	Sharpness.		0 to 100 (%) of the user selectable range of the display.
DATA[5]	Tint (Hue)		0 to 100 (%) of the user selectable range of the display.
DATA[6]	Black Level		0 to 100 (%) of the user selectable range of the display.
DATA[7]	Gamma Selection		0x01 = Native, 0x02 = S gamma, 0x03 = 2.2, 0x04 = 2.4, <b>0x05 = D-image(DICOM gamma)</b>

**NOTE:** Following table applicable for **Phoenix 2.0 platform only** (year 2015  
BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x33 = Video Parameters – Report</b>		Command reports to the host controller the current video parameters of the display.
DATA[1]	Brightness.		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Color.		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Contrast.		0 to 100 (%) of the user selectable range of the display.
DATA[4]	Sharpness.		0 to 10 (%) of the user selectable range of the display.
DATA[5]	Tint (Hue)		-50 to +50 (%) of the user selectable range of the display.
DATA[6]	Black Level		0 to 100 (%) of the user selectable range of the display.
DATA[7]	Gamma Selection		0x01 = Native, 0x02 = S gamma, 0x03 = 2.2, 0x04 = 2.4, <b>0x05 = D-image(DICOM gamma)</b>

Example: All video parameters are set to 55 % (0x37) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)	Data (6)	Data (7)
0x0C	0x01	<b>0x00</b>	0x33	0x37	0x37	0x37	0x37	0x37	0x37	0x03
Checksum										
0x3D										

**6.1.3 Message-Set**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x32 = Video Parameters – Set</b>		Command to change the current video parameters
DATA[1]	Brightness.		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Color.		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Contrast.		0 to 100 (%) of the user selectable range of the display.
DATA[4]	Sharpness.		0 to 100 (%) of the user selectable range of the display.
DATA[5]	Tint (Hue)		0 to 100 (%) of the user selectable range of the display.
DATA[6]	Black Level		0 to 100 (%) of the user selectable range of the display.
DATA[7]	Gamma Selection		0x01 = Native, 0x02 = S gamma, 0x03 = 2.2, 0x04 = 2.4, <b>0x05 = D-image(DICOM gamma)</b>

**NOTE:** Following table applicable for **Phoenix 2.0 platform only** (year 2015  
BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x32 = Video Parameters – Set</b>		Command to change the current video parameters
DATA[1]	Brightness.		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Color.		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Contrast.		0 to 100 (%) of the user selectable range of the display.
DATA[4]	Sharpness.		0 to 10 (%) of the user selectable range of the display.
DATA[5]	Tint (Hue)		-50 to +50 (%) of the user selectable range of the display.
DATA[6]	Black Level		0 to 100 (%) of the user selectable range of the display.
DATA[7]	Gamma Selection		0x01 = Native, 0x02 = S gamma, 0x03 = 2.2, 0x04 = 2.4, <b>0x05 = D-image(DICOM gamma)</b>

**NOTE:** Following table applicable for **Phoenix 2.0 platform only** (year 2015  
BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

NOTE: Tint(Hue) value (-50) ~ (-1)

-50	-49	-48	-47	-46	-45	-44	-43	-42	-41
0xCE	0xCF	0xD0	0xD1	0xD2	0xD3	0xD4	0xD5	0xD6	0xD7
-40	-39	-38	-37	-36	-35	-34	-33	-32	-31
0xD8	0xD9	0xDA	0xDB	0xDC	0xDD	0xDE	0xDF	0xE0	0xE1
-30	-29	-28	-27	-26	-25	-24	-23	-22	-21
0xE2	0xE3	0xE4	0xE5	0xE6	0xE7	0xE8	0xE9	0xEA	0xEB
-20	-19	-18	-17	-16	-15	-14	-13	-12	-11
0xEC	0xED	0xEE	0xEF	0xF0	0xF1	0xF2	0xF3	0xF4	0xF5
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1
0xF6	0xF7	0xF8	0xF9	0xFA	0xFB	0xFC	0xFD	0xFE	0xFF

Example: Set all video parameters to 0x37 (55 %) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)	Data (6)	Data (7)
0x0C	0x01	<b>0x00</b>	0x32	0x37	0x37	0x37	0x37	0x37	0x37	0x03
Checksum										
0x3C										

The following commands are used to get/set the color temperature.

**6.1.4 Message-Get**

Bytes	Bytes Description	Bits	Description
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DATA[0]	<b>0x35 = Color Temperature – Get</b>	Command requests the display to report its current color temperature.
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Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x35	0x31

### 6.1.5 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x35 = Color Temperature – Report</b>		Command reports to the host controller the current color temperature of the display.
DATA[1]	<b>Color temperature</b>		0x00 = <b>User 1</b> 0x01 = Nature 0x02 = 11000K(Not applicable) 0x03 = 10000K 0x04 = 9300K 0x05 = 7500K 0x06 = 6500K 0x07 = 5770K (Not applicable) 0x08 = 5500K(Not applicable) 0x09 = 5000K 0x0A = 4000K 0x0B = 3400K (Not applicable) 0x0C = 3350K (Not applicable) 0x0D = 3000K 0x0E = 2800K (Not applicable) 0x0F = 2600K (Not applicable) 0x10 = 1850K (Not applicable) 0x12 = <b>User 2</b>

Example: The current color temperature is set to Nature (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x35	0x01	0x33

### 6.1.6 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x34 = Color Temperature – Set</b>		Command to change the current color parameters
DATA[1]	<b>Color temperature</b>		0x00 = <b>User 1</b> 0x01 = Nature 0x02 = 11000K(Not applicable) 0x03 = 10000K 0x04 = 9300K 0x05 = 7500K 0x06 = 6500K 0x07 = 5770K (Not applicable) 0x08 = 5500K(Not applicable) 0x09 = 5000K 0x0A = 4000K 0x0B = 3400K (Not applicable) 0x0C = 3350K (Not applicable) 0x0D = 3000K

			0x0E = 2800K (Not applicable) 0x0F = 2600K (Not applicable) 0x10 = 1850K (Not applicable) <b>0x12 = User 2</b>
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*Example: The current color temperature is set to Nature (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x34	0x01	0x32

The following commands are used to get/set the color parameters for specific color temperature.

### 6.1.7 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x37 = Color Parameters – Get</b>		Command requests the display to report its current color parameters.

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x37	0x33

### 6.1.8 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x37 = Color Parameters – Report</b>		Command reports to the host controller the current color parameters of the display.
DATA[1]	Red color gain value		0 to 255 of the user selectable range of the display.
DATA[2]	Green color gain value		0 to 255 of the user selectable range of the display.
DATA[3]	Blue color gain value		0 to 255 of the user selectable range of the display.
DATA[4]	Red color offset value		0 to 255 of the user selectable range of the display.
DATA[5]	Green color offset value		0 to 255 of the user selectable range of the display.
DATA[6]	Blue color offset value		0 to 255 of the user selectable range of the display.

Example: All color parameters are set to 255 (0xFF) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)	Data (6)	Checksum
0x0B	0x01	0x00	0x37	0xFF	0xFF	0xFF	0xFF	0xFF	0xFF	0x3D

### 6.1.9 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x36 = Color Parameters – Set</b>		Command to change the current color parameters
DATA[1]	Red color gain value		0 to 255 of the user selectable range of the display.
DATA[2]	Green color gain value		0 to 255 of the user selectable range of the display.
DATA[3]	Blue color gain value		0 to 255 of the user selectable range of the display.
DATA[4]	Red color offset value		0 to 255 of the user selectable range of the display.
DATA[5]	Green color offset value		0 to 255 of the user selectable range of the display.
DATA[6]	Blue color offset value		0 to 255 of the user selectable range of the display.

Example: All color parameters are set to 255 (0xFF) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)	Data (6)	Checksum
0x0B	0x01	0x00	0x36	0xFF	0xFF	0xFF	0xFF	0xFF	0xFF	0x3C

The following commands are used to get/set the color temperature 100K/step adjustment.

**6.1.10 Message-Get**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x12 = Color Temperature 100K steps – Get</b>		Command requests the display to report its current color temperature 100K steps.

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x12	0x16

**6.1.11 Message-Report**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x12 = Color Temperature 100K – Report</b>		Command reports to the host controller the current color temperature 100K steps of the display.
DATA[1]	<b>Color temperature steps</b>		20 to 100 of the user selectable range of the display. 0x14(20) = 2000K 0x15(21) = 2100K 0x16(22) = 2200K ..... 0x61(97) = 9700K 0x62(98) = 9800K 0x63(99) = 9900K 0x64(100) = 10000K

**NOTE:** Following table applicable for Phoenix 2.0 platform only (year 2015 BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x12 = Color Temperature 100K – Report</b>		Command reports to the host controller the current color temperature 100K steps of the display.
DATA[1]	<b>Color temperature steps</b>		20 to 100 of the user selectable range of the display. <b>0x1A(26) = 2600K</b> <b>0x1B(27) = 2700K</b> <b>0x1C(28) = 2800K</b> ..... 0x61(97) = 9700K 0x62(98) = 9800K 0x63(99) = 9900K 0x64(100) = 10000K

Example: The current color temperature is set to 10000K (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x12	0x64	0x71

**6.1.12 Message-Set**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x11 = Color Temperature 100K steps – Set</b>		Command to change the current color temperature 100K steps
DATA[1]	Color temperature		20 to 100 of the user selectable range of the display. 0x14(20) = 2000K

			0x15(21) = 2100K 0x16(22) = 2200K ..... 0x61(97) = 9700K 0x62(98) = 9800K 0x63(99) = 9900K 0x64(100) = 10000K
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**NOTE:** Following table applicable for **Phoenix 2.0 platform only** (year 2015  
BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x11 = Color Temperature 100K steps – Set</b>		Command to change the current color temperature 100K steps
DATA[1]	Color temperature		20 to 100 of the user selectable range of the display. <b>0x1A(26) = 2600K</b> <b>0x1B(27) = 2700K</b> <b>0x1C(28) = 2800K</b> ..... 0x61(97) = 9700K 0x62(98) = 9800K 0x63(99) = 9900K 0x64(100) = 10000K

*Example: The current color temperature is set to 10000K (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x11	0x64	0x72

## 6.2 Picture Format

This command is used to control the display screen format.

### 6.2.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x3B = Picture Format – Get</b>		Command requests the display to report its current picture format

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x3B	0x3F

### 6.2.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x3B = Picture Format – Report</b>		Command report to the host controller the current picture format of the display.
DATA[1]	Picture Format*	Bit 7..4	Not used.
		Bit 3..0	Picture Format. 0x00 = Normal 0x01 = Custom 0x02 = Real 0x03 = Full 0x04 = 21:9 0x05 = Dynamic 0x06 = 16:9

\* For further explanations, please see section 6.2.3 – Message-Set.

Example: Current Picture Format is Widescreen on Full Display (Display address 01)

MsgSize	Control	Group	Data (0)	Data (0)	Checksum
0x06	0x01	<b>0x00</b>	0x3B	0x03	0x3F

### 6.2.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x3A = Picture Format – Set</b>		Command requests the display to set the specified picture format
DATA[1]	Picture Format	Bit 7..4	Not used.
		Bit 3..0	Picture Format. 0x00 = Normal 0x01 = Custom 0x02 = Real 0x03 = Full 0x04 = 21:9 0x05 = Dynamic 0x06 = 16:9

The display shall respond with NAV if it receives a Picture Format that is not relevant to its Display Aspect Ratio.

The display shall ignore the [Picture Format - Set] if it receives a Picture Format that it cannot execute.

Example: Set Picture Format to Widescreen on Full Display (Display address 01)

MsgSize	Control	Group	Data (0)	Data (0)	Checksum
		<b>0x00</b>			

0x06	0x01	0x00	0x3A	0x03	0x3E
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This command is used to control the VGA video parameters.

Value in(0,10,20,30,40,50,60,70,80,90,100)

#### 6.2.4 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x39 = VGA Video Parameters – Get</b>		Command requests the display to report its VGA current video parameters.

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x39	0x3D

#### 6.2.5 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x39 = VGA Video Parameters – Report</b>		Command reports to the host controller the VGA current video parameters of the display.
DATA[1]	Clock		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Clock Phase		0 to 100 (%) of the user selectable range of the display.
DATA[3]	H. position		0 to 100 (%) of the user selectable range of the display.
DATA[4]	V. Position		0 to 100 (%) of the user selectable range of the display.

Example: All VGA video parameters are set to 55 % (0x37) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	<b>0x00</b>	0x39	0x37	0x37	0x37	0x37	0x31

#### 6.2.6 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x38 = VGA Video Parameters – Set</b>		Command to change the VGA current video parameters
DATA[1]	Clock(Invalid)		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Clock Phase(Invalid)		0 to 100 (%) of the user selectable range of the display.
DATA[3]	H. position		0 to 100 (%) of the user selectable range of the display.
DATA[4]	V. Position		0 to 100 (%) of the user selectable range of the display.

Example: Set all VGA video parameters to 0x37 (55 %) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	<b>0x00</b>	0x38	0x37	0x37	0x37	0x37	0x30

### 6.3 Picture-in-Picture (PIP)

This command is used to control PIP on/off with different Quadrants of the screen.

#### 6.3.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x3D = Picture-in-Picture – Get</b>		Command requests the display to get the specified PIP settings.

Example: Get PIP setting (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum



0x05	0x01	0x00	0x3D	0x39
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### 6.3.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	0x3D = Picture-in-Picture – Report		Command reports to the host controller the current PIP settings.
DATA[1]	Picture-in-Picture	Bit 7..1	( reserved, default 0 )
		Bit 0	PIP on/off 0 = off 1 = on  Note: The size of the PIP window is platform-dependent. If the size is other than half-screen (i.e. Picture-by-Picture), DATA [2].Bit 1.0 may be used to specify the window position.
DATA[2]	Additional PIP parameters	Bit 7..3	( reserved, default 0 )
		Bit 2..0	Position of the PIP window: 0x00 = 00 = position 0 (typically bottom-left) 0x01 = 01 = position 1 (typically top-left) 0x02 = 10 = position 2 (typically top-right) 0x03 = 11 = position 3 (typically bottom-right) 0x04 = Others.
DATA[3]			( reserved, default 0 )
DATA[4]			( reserved, default 0 )

*Example: Current PIP setting is enabling and located at position 2 (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	0x00	0x3D	0x01	0x02	0x00	0x00	0x36

**6.3.3 Message-Set**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x3C = Picture-in-Picture – Set</b>		Command requests the display to set the specified PIP settings.
DATA[1]	Picture-in-Picture	Bit 7..1	( reserved, default 0 )
		Bit 0	PIP on/off 0 = off 1 = on  Note: The size of the PIP window is platform-dependent. If the size is other than half-screen (i.e. Picture-by-Picture), DATA [2].Bit1.0 may be used to specify the window position.
DATA[2]	Additional PIP parameters	Bit 7..2	( reserved, default 0 )
		Bit 1..0	Position of the PIP window: 0x00 = 00 = position 0 (typically bottom-left) 0x01 = 01 = position 1 (typically top-left) 0x02 = 10 = position 2 (typically top-right) 0x03 = 11 = position 3 (typically bottom-right)
DATA[3]			( reserved, default 0 )
DATA[4]			( reserved, default 0 )

*Example: Set PIP ON, top-right (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	<b>0x00</b>	0x3C	0x01	0x02	0x00	0x00	0x37

#### 6.4 Picture-In-Picture (PIP) Source

This command is used to control the PIP source settings for each display quadrant on the screen.

Example: If display resolution is 4K2K, user can select input source for each Full HD quadrant.

<b><u>Q1 (main)</u></b>	Q2
Q3	Q4

PIP Set/Get can only change input source for Q2, Q3, and Q4 individually by following the commands below.

##### 6.4.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x85 = PIP Source – Get</b>		Command requests the display to report its current PIP source setting.

This command is used to get the source for the PIP window when PIP feature is activated.

Example: Get PIP source setting (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x85	0x81

##### 6.4.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x85 = PIP Source – Get</b>		Command requests the display to report its current PIP source setting.
DATA[1]	Source Type		0xFD = Input Source (normal state) 0xFE = Reserved for smartcard
DATA[2]	Q2 Source Number		If Source type == 0xFD then...  0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 0x0B= Card OPS 0x0C = USB 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11 = SMARTCMS

			0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
DATA[3]	Q3 Source Number		If Source type == 0xFD then...  0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 0x0B= Card OPS 0x0C = USB 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
DATA[4]	Q4 Source Number		If Source type == 0xFD then...  0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 0x0B= Card OPS 0x0C = USB 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved

Example: Get PIP source report (Display address 01, Q2 Video, Q3 VGA, Q4 DVI-D)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data(3)	Data(4)	Checksum
0x09	0x01	0x00	0x85	0xFD	0x01	0x05	0x0E	0x73

### 6.4.3 Message-Set

This is the PIP source selection command

Bytes	Bytes Description	Bits	Description
DATA[0]	0x84 = PIP Source – Set		Command requests the display to set the specified PIP source.
DATA[1]	Source Type		0xFD = Input Source (normal state) 0xFE = Reserved for smartcard
DATA[2]	Q2 Source Number		If Source type == 0xFD then...  0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 0x0B= Card OPS 0x0C = USB 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
DATA[3]	Q3 Source Number		If Source type == 0xFD then...  0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 0x0B= Card OPS 0x0C = USB 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
DATA[4]	Q4 Source Number		If Source type == 0xFD then...  0x01 = VIDEO

			0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 0x0B= Card OPS 0x0C = USB 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
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This command is used to select the source for the PIP window before the PIP feature is activated.

Example: Set source PIP (Display address 01, Q2 Video, Q3 VGA, Q4 DVI-D)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data(3)	Data(4)	Checksum
0x09	0x01	0x00	0x84	0xFD	0x01	0x05	0x0E	0x7B

## 7 MESSAGES - AUDIO

### 7.1 Volume

This command is used to set/get the volume of speaker out and audio out as it is defined as below.

#### 7.1.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	0x45 = Volume – Get		Command requests the display to report its current Volume level

The interface to set Software must be such that they also modify the variables representing these current parameters. To mute the display, set Volume = 0. This command does not overwrite the system mute status of the display.

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x45	0x41

#### 7.1.2 Message-Report current volume level for Speaker out or Audio Out

This command can get current volume level for speaker & audio out individually. Valid values range from 0x00 (lowest 0% volume) through 0xFE (highest – 100% volume).

Bytes	Bytes Description	Bits	Description
DATA[0]	0x45 = Volume – Report		Command reports current Volume level
DATA[1]	Speaker Out Volume level		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Audio Out Volume level		0 to 100 (%) of the user selectable range of the display.

**SPECIAL NOTE:**

Following DATA [1], DATA [2] applicable for **Phoenix 2.0 platform only** (year 2015  
BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

DATA[1]	Speaker Out Volume level		0 to 60 (%) of the user selectable range of the display.
DATA[2]	Audio Out Volume level		0 to 60 (%) of the user selectable range of the display.

Example: Current Display settings: Volume: **22% (0x16)** for Speak out and **10%(0x0A)** for Audio out (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
<b>0x07</b>	<b>0x01</b>	<b>0x00</b>	<b>0x45</b>	<b>0x16</b>	<b>0x0A</b>	<b>0x5F</b>

**7.1.3 Message-Set exact volume level for Speaker out or Audio Out**

This command can set volume level for speaker & audio out individually. Valid values range from 0x00 (lowest 0% volume) through 0xFE (highest – 100% volume). If DATA [1] or [2] value supplied is “0xFF” no action will be taken in the display and current volume level will be maintained without any effect.

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x44 = Volume – Set</b>		
DATA[1]	Speaker Out Volume level		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Audio Out Volume level		0 to 100 (%) of the user selectable range of the display.

**SPECIAL NOTE:**

Following DATA [1], DATA [2] applicable for **Phoenix 2.0 platform only** (year 2015  
BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

DATA[1]	Speaker Out Volume level		0 to 60 (%) of the user selectable range of the display.
DATA[2]	Audio Out Volume level		0 to 60 (%) of the user selectable range of the display.

Example: Set the Display Volume to **22% (0x16)** for Speaker out and **50%(0x32)** for Audio out (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
<b>0x07</b>	<b>0x01</b>	<b>0x00</b>	<b>0x44</b>	<b>0x16</b>	<b>0x32</b>	<b>0x66</b>

**7.1.4 Message-Set Volume level – step up or step down for Speaker out or Audio Out**

This command can set volume level in step up or step down a count for speaker & audio out individually. DATA [1] or [2] must supply “0x00” to count down a step and supply “0x01” to count up a step of volume. All other values supplied to DATA [1] or [2] will get no “response” from the display.

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x41 = Volume +/- – Set</b>		Adjust volume up/down
DATA[1]	Speaker Out.		0 : down, 1: up
DATA[2]	Audio Out.		0 : down, 1: up

Example: Set the Display Volume up (0x01) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x41	0x01	0x47

**7.2 Volume Limit – Speaker out**

This command is used to set or get the volume limit (minimum, maximum and switch on volume) for speaker out

**7.2.1 Message-Set**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xB8 = Volume Limits– Set for Speaker out</b>		The 3 values must conform to the rule : Min <= Switch On <= Max
DATA[1]	Minimum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Maximum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Switch On Volume		0 to 100 (%) of the user selectable range of the display.

Example: Set the Display Speaker out to the following: 10% (0x0A), 77% (0x4D), 50% (0x32) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Checksum
0x08	0x01	0x00	0xB8	0x0A	0x4D	0x32	0xC4

### 7.2.2 Message-Get

2. Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xB6 = Volume Limits– Get for Speaker out</b>		The 3 values must conform to the rule : Min <= Switch On <= Max
DATA[1]	Minimum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Maximum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Switch On Volume		0 to 100 (%) of the user selectable range of the display.

Example: Get the Speaker out values as follows: 10% (0x0A), 77% (0x4D), 50% (0x32) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Checksum
0x08	0x01	0x00	0xB6	0x0A	0x4D	0x32	0xB0

### 7.3 Volume Limit – Audio out

This command is used to set or get the volume limit (minimum, maximum and switch on volume) for Audio out

#### 7.2.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xB9 = Volume Limits– Set for Audio out.</b>		The 3 values must conform to the rule : Min <= Switch On <= Max
DATA[1]	Minimum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Maximum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Switch On Volume		0 to 100 (%) of the user selectable range of the display.

#### SPECIAL NOTE:

Following DATA [1], DATA [2], DATA [3], applicable for **Phoenix 2.0 platform only** (year 2015 BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

DATA[1]	Minimum Volume		0 to 60 (%) of the user selectable range of the display.
DATA[2]	Maximum Volume		0 to 60 (%) of the user selectable range of the display.
DATA[3]	Switch On Volume		0 to 60 (%) of the user selectable range of the display.

Example: Set the Display Audio out to the following: 10% (0x0A), 77% (0x4D), 50% (0x32) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Checksum
0x08	0x01	0x00	0xB9	0x0A	0x4D	0x32	0xC5

#### 7.2.4 Message-Get

Bytes	Bytes Description	Bits	Description
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DATA[0]	<b>0xB7 = Volume Limits- Get values for Audio out.</b>		The 3 values must conform to the rule : Min <= Switch On <= Max
DATA[1]	Minimum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Maximum Volume		0 to 100 (%) of the user selectable range of the display.
DATA[3]	Switch On Volume		0 to 100 (%) of the user selectable range of the display.

**SPECIAL NOTE:**

Following DATA [1], DATA [2], DATA [3], applicable for **Phoenix 2.0 platform only** (year 2015 BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

DATA[1]	Minimum Volume		0 to 60 (%) of the user selectable range of the display.
DATA[2]	Maximum Volume		0 to 60 (%) of the user selectable range of the display.
DATA[3]	Switch On Volume		0 to 60 (%) of the user selectable range of the display.

Example: Get the Display Audio out values as follows: 10% (0x0A), 77% (0x4D), 50% (0x32) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Checksum
0x08	0x01	0x00	0xB7	0x0A	0x4D	0x32	0xCB

**Audio Parameters**

This command is used to set/get the audio parameters as it is defined as below.

**7.3.1 Message-Get**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x43 = Audio Parameters – Get</b>		Command requests the display to report its current audio parameters

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x43	0x47

**7.3.2 Message-Report**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x43 = Audio Parameters – Report</b>		Command reports Audio Parameters
DATA[1]	Treble.		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Bass.		0 to 100 (%) of the user selectable range of the display.

**SPECIAL NOTE:**

Following DATA [1], DATA [2] applicable for **Phoenix 2.0 platform only** (year 2015 BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL)

DATA[1]	Treble.		-8 to 8 are the boundaries of the user selectable range of the display.
DATA[2]	Bass.		-8 to 8 are the boundaries of the user selectable range of the display.

Example: Current Display settings: Treble: 80% (0x50), Bass: 93% (0x5D) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
0x07	0x01	0x00	0x43	0x50	0x5D	0x48

### 7.3.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x42 = Audio Parameters – Set</b>		Command to change the Audio Parameters of the display
DATA[1]	Treble.		0 to 100 (%) of the user selectable range of the display.
DATA[2]	Bass.		0 to 100 (%) of the user selectable range of the display.

**SPECIAL NOTE:**

Following DATA [1], DATA [2] applicable for **Phoenix 2.0 platform only** (year 2015  
**BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL**)

DATA[1]	Treble.		-8 to 8 are the boundaries of the user selectable range of the display.
DATA[2]	Bass.		-8 to 8 are the boundaries of the user selectable range of the display.

**SPECIAL NOTE:** Following table applicable for **Phoenix 2.0 platform only** (year 2015  
**BDLxx70EL/BDLxx90VL/BDLxx30QL/BDLxx35QL**)

The value (-8) ~ (-1)

-8	-7	-6	-5	-4	-3	-2	-1
0xF8	0xF9	0xFA	0xFB	0xFC	0xFD	0xFE	0xFF

The interface to set Software must be such that they modify the variables representing these current parameters

Example: Set the Display to the following: Treble: 77% (0x4D), Bass: 77% (0x4D) (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
0x07	0x01	<b>0x00</b>	0x42	0x4D	0x4D	0x44

## 7 MISCELLANEOUS

### 7.3 Operating Hours

The command is used to record the working hours of the display.

#### 7.3.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x0F = Misc Info - Get</b>		Command requests the display to report from miscellaneous information parameters
DATA[1]	Item		0x02 = Operating Hours (All other values are reserved)

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x0F	0x02	0x0A

#### 7.3.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x0F = Misc Info – Report</b>		Command reports current Operating Hours

DATA[1] to DATA[2]	Operating Hours		DATA [1] and DATA [2] form the MSByte and LSByte, respectively, of the 16-bit-wide Operational Hours value.
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Example: Current Display Operation Hours counter value (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
0x07	0x01	0x00	0x0F	0x4D	0x00	0x44

## 7.4 Power Saving Mode

This command is used for dimming back light power consumption control. Different levels of power consumptions can be achieved by using this command.

### 7.4.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	0xDE = Smart Power – Get		Command requests the display to get the specified Power Saving Mode.

Example: Get the Smart Power Level (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0xDE	0xDA

### 7.4.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	0xDE = Smart Power – Report		Command reports Power Saving Mode Setting
DATA[1]	Level of Smart Power control		0x00 = OFF 0x01 = Low (defined to be same as OFF) 0x02 = Medium 0x03 = High

Example: Current Display settings: Power Saving Mode setting is Low (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xDE	0x01	0xD8

### 7.4.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	0xDD = Smart Power – Set		Command requests the display to set the specified Power Saving Mode.
DATA[1]	Level of Smart Power control		For the currently-defined Type = 0: 0x00 = OFF (no special action, default mode) 0x01 = Low (defined to be same as OFF) 0x02 = Medium 0x03 = High (highest power-saving mode)

Example: Set the Display to Medium Smart Power Level (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xDD	0x02	0xD8

Note1: This command controls the level of power-saving when the display is active-on.

Note2: Exactly how this feature is implemented, or whether it can be done at all, depends on the platform. It is possible that the picture quality might be compromised as a trade-off.

## 7.5 Auto Adjust

This command works for VGA (host controller) video auto adjust.

### 7.5.1 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x70 = Video Alignment - Set</b>		Command requests the display to make auto adjustment on VGA Input source.
DATA[1]	Item		0x40 = Auto Adjust (* All other values are reserved *)
DATA[2]			( reserved, default 0 )

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
0x07	0x01	<b>0x00</b>	0x70	0x40	0x00	0x36

Temperature Sensors

Compare two sensor data and report higher value of the two sensors in 1 data byte for reporting.

**7.5.2 Message-Get**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2F = Temperature Sensor – Get</b>		Command requests the display to report its value of the temperature sensors ( $\pm 3^{\circ}\text{C}$ ).

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x2F	0x2B

**7.5.3 Message-Report**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2F = Temperature Sensor – Report</b>		Command reports Temperature sensor value
DATA[1]	Temperature Sensor 1		0-100 in Celsius degrees represented in hex.
DATA[2]	Temperature Sensor 2		0-100 in Celsius degrees represented in hex.

Example: Current Temp Sensor 1 read out: =  $28^{\circ}\text{C}$  (Display address 01)

Current Temp Sensor 2 read out: =  $31^{\circ}\text{C}$  (Display address 02)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
0x06	0x01	<b>0x00</b>	0x2F	0x1C	0x1F	0x2B

## 8.5 Serial Code

### 8.5.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x15 = Serial Code Get</b>		Command requests the display to report its Serial Code Number (Production code) 14 digits

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x15	0x11

### 8.5.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x15 = Serial Code – Report</b>		Command reports Serial Code
DATA[1]	1 <sup>st</sup> Character		Character acc. ASCII character map (HEX)
DATA[2]	2 <sup>nd</sup> Character		
DATA[3]	3 <sup>rd</sup> Character		
DATA[14]	14 <sup>th</sup> Character		Character acc. ASCII character map (HEX)

Example: Current Display settings: Serial Code = HA1A0917123456 (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)	Data (6)	Data (7)
0x13	0x01	<b>0x00</b>	0x15	0x48	0x41	0x31	0x41	0x30	0x39	0x31

Data (8)	Data (9)	Data (10)	Data (11)	Data (12)	Data (13)	Data (14)	Checksum
0x37	0x31	0x32	0x33	0x34	0x35	0x36	0x76

## 8.6 Tiling

The command is used to set/get the tiling status as it is defined as below.

### 8.6.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x23 = Tiling – Get</b>		Command requests the display to report Tiling status.

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x23	0x27

### 8.6.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x23 = Tiling – Report</b>		Command reports Tiling Setting
DATA[1]	Enable		0x00 = No 0x01 = Yes
DATA[2]	Frame comp.		0x00 = No 0x01 = Yes
DATA[3]	Position		0x01 = position 1 0x02 = position 2 ... See Note 1
DATA[4]	V Monitors, H Monitors		0x00 = don't care 0x01 = V Monitors =1, H Monitors =1 0x02 = V Monitors =1, H Monitors =2 ... See Note 2

Note 1:

(1) For Zero Bezel models, the maximum Position value is 150 (hexadecimal value is 0x96).

(2) For other models, the maximum Position value is 25 (hexadecimal value is 0x19).

(3) The Position is counted from left to right, then up to down in the Tiling Wall.

Example: See Figure 3 for the hexadecimal Position value in a 4x3 (H Monitors x V Monitors) Tiling Wall.

Example: See Figure 4 for the hexadecimal Position value in a 5x5 (H Monitors x V Monitors) Tiling Wall.

Example: See Figure 5 for the hexadecimal Position value in a 15x10 (H Monitors x V Monitors) Tiling Wall.

Note 2:

(1) For Zero Bezel models, the maximum H Monitors are 15 and the maximum V Monitors are 10. The formulas for DATA [4], V Monitors, and H Monitors are as follows:

$$\text{H Monitors} = \text{MOD}(\text{Data [4]}, 15) \quad (\text{Data [4]} \div 15, \text{ take the remainder})$$

$$\text{V Monitors} = \text{INT}(\text{Data [4]}, 15) + 1 \quad (\text{Data [4]} \div 15, \text{ take the quotient and plus one})$$

$$\text{Data [4]} = (\text{V Monitors} - 1) \times 15 + \text{H Monitors}$$

Example: If H Monitors = 12 and V Monitors = 6, the Data [4] value will be  $(6-1) \times 15 + 12 = 87$

(2) For other models, the maximum H Monitors and V Monitors are 5, and the formulas for DATA [4], V Monitors, and H Monitors are as follows:

$$\text{H Monitors} = \text{MOD}(\text{Data [4]}, 5) \quad (\text{Data [4]} \div 5, \text{ take the remainder})$$

$$\text{V Monitors} = \text{INT}(\text{Data [4]}, 5) + 1 \quad (\text{Data [4]} \div 5, \text{ take the quotient and plus one})$$

$$\text{Data [4]} = (\text{V Monitors} - 1) \times 5 + \text{H Monitors}$$

Example: If H Monitors = 4 and V Monitors = 3, the Data [4] value will be  $(3-1) \times 5 + 4 = 14$ .

Example for BDL4675XU, Display address 01,

Set the display as follows:

Tiling enabled: Yes

Frame comp.: No

Position: 2

H Monitors: 3

V monitors: 2

Data [4] value will be:  $(2-1) \times 15 + 3 = 18$  (hex value: 0x12)

MsgSize	Control	Group	Data[0]	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	0x00	0x23	0x01	0x00	0x02	0x12	0x3A

Example for BDL4230E, Display address 01

Set the display as follows:

Tiling enabled: Yes

Frame comp.: No

Position: 2

H Monitors: 3

V monitors: 2

Data [4] value will be:  $(2-1) \times 5 + 3 = 8$

MsgSize	Control	Group	Data[0]	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	0x00	0x23	0x01	0x00	0x02	0x08	0x20

Figure 3. The hexadecimal Position value in a 4x3 (H Monitors x V Monitors) Tiling Wall.

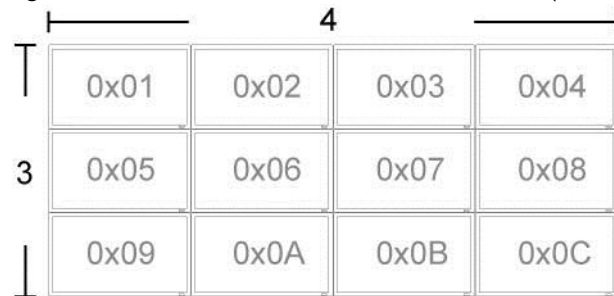


Figure 4. The hexadecimal Position value in a 5x5 (H Monitors x V Monitors) Tiling Wall.

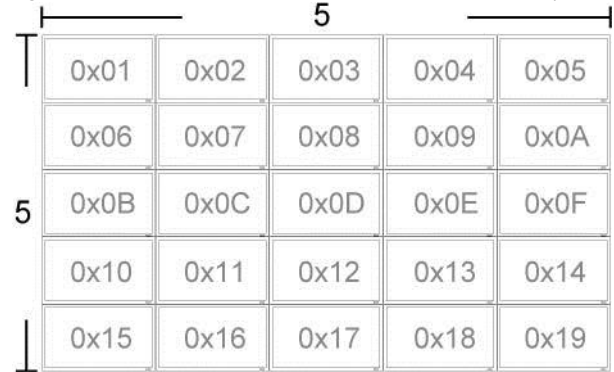
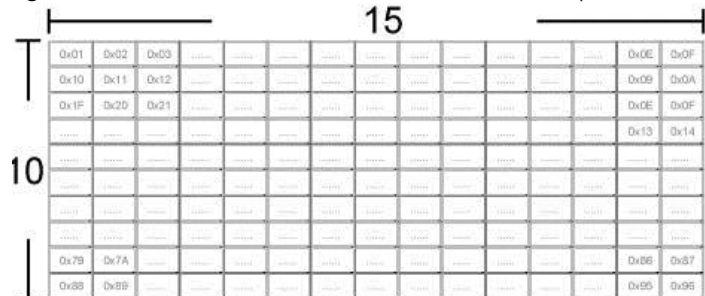


Figure 5. The hexadecimal Position value in a 15x10 (H Monitors x V Monitors) Tiling Wall.







**8.6.3 Message-Set**

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x22 = Tiling – Set</b>		Command reports Tiling Setting
DATA[1]	Enable		0x00 = No 0x01 = Yes
DATA[2]	Frame comp.		0x00 = No 0x01 = Yes 0x02 = don't overwrite (keep previous value)
DATA[3]	Position		0x00 = don't overwrite (keep previous value) 0x01 = position 1 0x02 = position 2 ... See Note 1 at 8.6.2
DATA[4]	V Monitors, H Monitors		0x00 = don't overwrite (keep previous value) 0x01 = V Monitors =1, H Monitors =1 0x02 = V Monitors =1, H Monitors =2 ... See Note 2 at 8.6.2

Example for BDL4675XU, Display address: 01

Set the display as follows:

Tiling enabled: Yes

Frame comp.: No

Position: 2

H Monitors: 3

V monitors: 2

Data [4] value will be  $(2-1) \times 15 + 3 = 18$  (hex value: 0x12)

MsgSize	Control	Group	Data[0]	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	0x00	0x22	0x01	0x00	0x02	0x12	0x3B

Example for BDL4675XU, Display address 01

Set the display as follows:

Tiling enabled: Yes

Frame comp., Position, H Monitors, V Monitors: Keep as before

MsgSize	Control	Group	Data[0]	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	0x00	0x22	0x01	0x02	0x00	0x00	0x29

Example for BDL4230E, Display address 01

Set the display as follows:

Tiling enabled: Yes

Frame comp.: No

Position: 2

H Monitors: 3

V monitors: 2

MsgSize	Control	Group	Data[0]	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	0x00	0x22	0x01	0x00	0x02	0x08	0x21

Example for BDL4230E, Display address 01

Set the display as follows:

Tiling enabled: Yes

Frame comp., Position, H Monitors, V Monitors: Keep as before

MsgSize	Control	Group	Data[0]	Data (1)	Data (2)	Data (3)	Data (4)	Checksum
0x09	0x01	0x00	0x22	0x01	0x02	0x00	0x00	0x29

## 8.7 Light Sensor

The command is used to set/get the light sensor status as it is defined as below.

### 8.7.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x25 = Light Sensor – Get</b>		Command requests the display to report its current light sensor status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x25	0x21

### 8.7.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x25 = Light Sensor – Report</b>		Command reports Light Sensor Setting
DATA[1]	On / Off		0x00 = Off 0x01 = On

Example: Current Display settings: Off and On (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x25	0x00	0x22
0x06	0x01	<b>0x00</b>	0x25	0x01	0x23

### 8.7.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x24 = Light Sensor – Set</b>		Command to change the Light Sensor setting of the display
DATA[1]	On / Off		0x00 = Off 0x01 = On

Example: Set the Display to the following: Light Sensor off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x24	0x00	0x23

## 8.8 OSD Rotating

The command is used to set/get the OSD menu direction as it is defined as below.

### 8.8.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x27 = OSD Rotating – Get</b>		Command requests the display to report its current OSD rotating status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x27	0x23

### 8.8.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x27 = OSD Rotating – Report</b>		Command reports OSD Rotating Setting
DATA[1]	On / Off		0x00 = Off 0x01 = On

Example: Current Display settings: Off and On (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x27	0x00	0x20
0x06	0x01	<b>0x00</b>	0x27	0x01	0x21

### 8.8.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x26 = OSD Rotating – Set</b>		Command to change the OSD Rotating setting of the display
DATA[1]	On / Off		0x00 = Off 0x01 = On

Example: Set the Display to the following: OSD rotating Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x26	0x00	0x21

## 8.9 Information OSD

The command is used to set/get the Information OSD Feature as it is defined as below.

### 8.9.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2D = Information OSD Feature – Get</b>		Command requests the display to report its current Information OSD Feature status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x2D	0x29

### 8.9.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2D = Information OSD Feature – Report</b>		Command reports the Information OSD Feature enabled or disabled
DATA[1]	Off, 1 - 60		0x00 = Off 0x01 – 0x3C = 1 - 60

Example: Current Display Information OSD Feature settings: Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x2D	0x00	0x2A

### 8.9.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2C = Information OSD Feature – Set</b>		Command to set the Information OSD Feature of the display enabled or disabled
DATA[1]	Off, 1 - 60		0x00 = Off 0x01 – 0x3C = 1 - 60

Example: Set the Display to the following: Information OSD Feature: Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x2C	0x00	0x2B

### 8.10 MEMC Effect

The command is used to set/get the MEMC effects as it is defined as below.

**NOTE:** Himalaya 1.0 platform (2015 4K2K platforms with model number format BDLXX70EU/ BDLXX70QU/ BDLXX70QT does NOT support MEMC effect)

#### 8.10.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x29 = MEMC Effect – Get</b>		Command requests the display to report its current MEMC effect status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x29	0x2D

#### 8.10.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x29 = MEMC Effect – Report</b>		Command reports the MEMC effect level
DATA[1]	Off/Low/Medium/High		0x00 = Off 0x01 = Low 0x02 = Medium 0x03 = High

Example: Current Display MEMC settings: Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x29	0x00	0x2E

#### 8.10.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x28 = MEMC Effect – Set</b>		Command to set the MEMC level of the display for various picture motion performance
DATA[1]	Off/Low/Medium/High		0x00 = Off 0x01 = Low 0x02 = Medium 0x03 = High

Example: Set the Display to the following: MEMC Effect off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x28	0x00	0x2F

### 8.11 Touch Feature

The command is used to set/get the Touch Feature as it is defined as below.

**NOTE:** Himalaya 1.0 platform (2015 4K2K platforms with model number format BDLXX70EU/ BDLXX70QU/ BDLXX70QT does NOT support Touch Feature)

#### 8.10.2 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x1F = Touch Feature – Get</b>		Command requests the display to report its current Touch Feature status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x1F	0x1B

#### 8.11.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x1F = Touch Feature – Report</b>		Command reports the Touch Feature enabled or disabled
DATA[1]	On / Off		0x00 = Off 0x01 = On

Example: Current Display Touch Feature settings: Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x1F	0x00	0x18

#### 8.11.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x1E = Touch Feature – Set</b>		Command to set the Touch Feature of the display enabled or disabled
DATA[1]	On /Off		0x00 = Off 0x01 = On

Example: Set the Display to the following: Touch Feature off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x1E	0x00	0x19

## 8.12 Noise Reduction

The command is used to set/get the Noise reduction Feature as it is defined as below.

### 8.11.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2B = Noise Reduction Feature – Get</b>		Command requests the display to report its current Touch Feature status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x2B	0x2F

### 8.12.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2B = Noise reduction Feature – Report</b>		Command reports the Noise Reduction Feature enabled or disabled
DATA[1]	Off / Low / Middle / High		0x00 = Off 0x01 = Low 0x02 = Middle 0x03 = High

Example: Current Display Noise Reduction Feature settings: Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x2B	0x00	0x2C

### 8.12.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x2A = Noise reduction Feature – Set</b>		Command to set the Noise Reduction Feature of the display enabled or disabled
DATA[1]	Off / Low / Middle / High		0x00 = Off 0x01 = Low 0x02 = Middle 0x03 = High

Example: Set the Display to the following: Noise Reduction Feature off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x2A	0x00	0x2D



### 8.13 Scan Mode

The command is used to set/get the Scan Mode Feature as it is defined as below.

#### 8.12.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x51 = Scan Mode Feature – Get</b>		Command requests the display to report its current Scan Mode Feature status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x51	0x55

#### 8.13.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x51 = Scan Mode Feature – Report</b>		Command reports the Scan Mode Feature enabled or disabled
DATA[1]	Over scan / Under scan		0x00 = Over scan 0x01 = Under scan 0x02 = Off

Example: Current Display Scan Mode Feature settings: Over scan (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x51	0x00	0x56

#### 8.13.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x50 = Scan Mode Feature – Set</b>		Command to set the Scan mode Feature of the display enabled or disabled
DATA[1]	Over scan / Under scan		0x00 = Over scan 0x01 = Under scan 0x02 = Off

Example: Set the Display to the following: Scan Mode Feature over scan (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x50	0x00	0x57

### 8.14 Scan Conversion

The command is used to set/get the Scan Conversion Feature as it is defined as below.

**NOTE:** Himalaya 1.0 platform (2015 4K2K platforms with model number format BDLXX70EU/ BDLXX70QU/ BDLXX70QT does NOT support Scan Conversion)

#### 8.13.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x53 = Scan Conversion Feature – Get</b>		Command requests the display to report its current Scan Conversion Feature status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x53	0x57

#### 8.14.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x53 = Scan Conversion Feature – Report</b>		Command reports the Scan Conversion Feature enabled or disabled
DATA[1]	Progressive / Interlace		0x00 = Progressive 0x01 = Interlace

Example: Current Display Scan Conversion Feature settings: Progressive (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x53	0x00	0x54

#### 8.14.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x52 = Scan Conversion Feature – Set</b>		Command to set the Scan Conversion Feature of the display enabled or disabled
DATA[1]	Progressive / Interlace		0x00 = Progressive 0x01 = Interlace

Example: Set the Display to the following: Scan Conversion Feature Progressive (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x52	0x00	0x55

### 8.15 Switch On Delay (Tiling)

The command is used to set/get the Switch on Delay (Tiling) Feature as it is defined as below.  
Value in (OFF (0), 2, 4, 6, 8, 10, 20, 30, 40, 50, Auto (60))

#### 8.14.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x55 = Switch On Delay (Tiling) Feature – Get</b>		Command requests the display to report its current Switch On Delay (Tiling) Feature status

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x55	0x51

#### 8.15.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x55 = Switch On Delay (Tiling) Feature – Report</b>		Command reports the Switch On Delay (Tiling) Feature enabled or disabled
DATA[1]	Switch on delay time		0x00 = Off 0x01 = Auto 0x02 = 2 seconds 0x03 = 3 seconds 0x04 = 4 seconds ..... 0xFD = 253 seconds 0xFE = 254 seconds 0xFF = 255 seconds

Example: Current Display Switch On Delay (Tiling) Feature settings: Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x55	0x01	0x53

#### 8.15.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x54 = Switch On Delay (Tiling) Feature – Set</b>		Command to set the Switch On Delay (Tiling) Feature of the display enabled or disabled
DATA[1]	Switch on delay time		0x00 = Off 0x01 = Auto 0x02 = 2 seconds 0x03 = 3 seconds 0x04 = 4 seconds ..... 0xFD = 253 seconds 0xFE = 254 seconds 0xFF = 255 seconds

Example: Set the Display to the following: Switch On Delay (Tiling) Feature: Off (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x54	0x00	0x53

**8.16 Factory Reset**

The command is used to set/get the Factory Reset as it is defined as below.

**8.15.1 Message-Set**

Bytes	Bytes Description	Bits	Description																																																																								
DATA[0]	<b>0x56 = Factory Reset – Set</b>		Command to do the Factory Reset of the display																																																																								
			<table border="1"> <tr> <td>1</td> <td>User Input Control: Local Keyboard/Remote Control</td> <td></td> </tr> <tr> <td>2</td> <td>User Input Control State: Remote Control State/Local Keyboard State</td> <td></td> </tr> <tr> <td>3</td> <td>Power at Cold Start</td> <td></td> </tr> <tr> <td>4</td> <td>Auto Signal Detecting</td> <td></td> </tr> <tr> <td>5</td> <td>Video Parameters: Brightness/Contrast/Sharpness/Color/Tint/Black Level/Gamma</td> <td>信</td> </tr> <tr> <td>6</td> <td>Color Temperature</td> <td>信</td> </tr> <tr> <td>7</td> <td>Color Parameters: Red Gain/Green Gain/Blue Gain/Red Offset/Green Offset/Blue Offset</td> <td>信</td> </tr> <tr> <td>8</td> <td>Picture Format</td> <td>信</td> </tr> <tr> <td>9</td> <td>nVGA Video Parameters: Clock/Clock Phase/Hor Position/Ver Position</td> <td>信</td> </tr> <tr> <td>10</td> <td>Picture-in-Picture ( Disable PIP function ) :PIP Off</td> <td></td> </tr> <tr> <td>11</td> <td>Volume</td> <td></td> </tr> <tr> <td>12</td> <td>Volume Limits: Max/Min/SwitchOn ( After reset, put Max=100 , Min=0 , SwitchOn=0 )</td> <td></td> </tr> <tr> <td>13</td> <td>Audio Parameters: Treble/Bass</td> <td>信</td> </tr> <tr> <td>14</td> <td>Smart Power</td> <td></td> </tr> <tr> <td>15</td> <td>Tiling: Position/V. Monitor/H.Monitor(Clear Tiling Position=1, V. Monitor=1, H.Monitor=1)</td> <td></td> </tr> <tr> <td>16</td> <td>Light Sensor</td> <td>N</td> </tr> <tr> <td>17</td> <td>OSD Rotating</td> <td>N</td> </tr> <tr> <td>18</td> <td>Information OSD Feature</td> <td></td> </tr> <tr> <td>19</td> <td>MEMC Effect</td> <td>N</td> </tr> <tr> <td>20</td> <td>Touch Feature</td> <td>N</td> </tr> <tr> <td>21</td> <td>Noise Reduction Feature</td> <td>信</td> </tr> <tr> <td>22</td> <td>Scan Mode Feature</td> <td>信</td> </tr> <tr> <td>23</td> <td>Scan Conversion Feature</td> <td>信</td> </tr> <tr> <td>24</td> <td>Switch On Delay (Tiling) Feature</td> <td></td> </tr> </table>	1	User Input Control: Local Keyboard/Remote Control		2	User Input Control State: Remote Control State/Local Keyboard State		3	Power at Cold Start		4	Auto Signal Detecting		5	Video Parameters: Brightness/Contrast/Sharpness/Color/Tint/Black Level/Gamma	信	6	Color Temperature	信	7	Color Parameters: Red Gain/Green Gain/Blue Gain/Red Offset/Green Offset/Blue Offset	信	8	Picture Format	信	9	nVGA Video Parameters: Clock/Clock Phase/Hor Position/Ver Position	信	10	Picture-in-Picture ( Disable PIP function ) :PIP Off		11	Volume		12	Volume Limits: Max/Min/SwitchOn ( After reset, put Max=100 , Min=0 , SwitchOn=0 )		13	Audio Parameters: Treble/Bass	信	14	Smart Power		15	Tiling: Position/V. Monitor/H.Monitor(Clear Tiling Position=1, V. Monitor=1, H.Monitor=1)		16	Light Sensor	N	17	OSD Rotating	N	18	Information OSD Feature		19	MEMC Effect	N	20	Touch Feature	N	21	Noise Reduction Feature	信	22	Scan Mode Feature	信	23	Scan Conversion Feature	信	24	Switch On Delay (Tiling) Feature	
1	User Input Control: Local Keyboard/Remote Control																																																																										
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23	Scan Conversion Feature	信																																																																									
24	Switch On Delay (Tiling) Feature																																																																										

Example: Set the Display to factory reset

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	<b>0x00</b>	0x56	0x52

### 8.17 Power On logo

The command is used to set/get the Power on logo status as it is defined as below.

#### 8.16.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	0x3F = Power On logo status – Get		Command requests the display to report its current Power On logo status

*Example: (Display address 01)*

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x3F	0x3B

#### 8.16.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	0x3F = Power On logo status – Report		Command reports the Power On logo enabled or disabled
DATA[1]	Off / On / User		0x00 = Off 0x01 = On <b>0x02 = User</b>

*Example: Current Display Power On logo setting: Off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x3F	0x00	0x38

#### 8.16.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	0x3E = Power On logo status – Set		Command to set the Power On logo of the display enabled or disabled
DATA[1]	Off / On / User		0x00 = Off 0x01 = On <b>0x02 = User</b>

*Example: Set the Display to the following: Power on logo Off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x3E	0x00	0x39

### 8.18 Fan Speed

The command is used to set/get the Fan Speed status as it is defined as below.

#### 8.17.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0x62 = Fan Speed status – Get		Command requests the display to report its current Fan Speed status

*Example: (Display address 01)*

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x62	0x66

#### 8.17.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0x62 = Fan Speed status – Report		Command reports the Fan Speed status enabled or disabled
DATA[1 ]	Off / Auto / Low / Middle / High		0x00 = Off 0x01 = Auto 0x02 = Low 0x03 = Middle 0x04 = High

*Example: Current Display Fan Speed settings: Off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x62	0x00	0x65

#### 8.17.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0x61 = Fan Speed status – Set		Command to set the Fan Speed status of the display enabled or disabled
DATA[1 ]	Off / Auto / Low / Middle / High		0x00 = Off 0x01 = Auto 0x02 = Low 0x03 = Middle 0x04 = High

*Example: Set the Display to the following: Fan Speed off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x61	0x00	0x66

### 8.19 APM status

The command is used to set/get the **APM** status as it is defined as below.

#### 8.18.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0xD1 = APM status – Get		Command requests the display to report its current <b>APM</b> status

*Example: (Display address 01)*

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0xD1	0xD5

#### 8.18.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0xD1 = APM status – Report		Command reports the <b>APM</b> enabled or disabled
DATA[1 ]	Off / On		0x00 = Off 0x01 = On

*Example: Current Display APM setting: Off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xD1	0x00	0xD6

#### 8.18.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0xD0 = APM status – Set		Command to set the <b>APM</b> enabled or disabled
DATA[1 ]	Off / On		0x00 = Off 0x01 = On

*Example: Set the Display to the following: APM off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xD0	0x00	0xD7

**8.20 Power saving mode status**

The command is used to set/get the Power Saving Mode status as it is defined as below.

**8.19.1 Message-Get**

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0xD3 = Power Saving mode status – Get		Command requests the display to report its current Power Saving Mode status

*Example: (Display address 01)*

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0xD3	0xD7

**8.19.2 Message-Report**

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0xD3 = Power Saving Mode status – Report		Command reports the Power Saving Mode enabled or disabled
DATA[1 ]	Off / On		0x00 = RGB Off & Video Off 0x01 = RGB Off, Video On 0x02 = RGB On, Video Off 0x03 = RGB On & Video On

*Example: Current Display Power Saving Mode setting: RGB & Video off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xD3	0x00	0xD4

**8.19.3 Message-Set**

Bytes	Bytes Description	Bits	Description
DATA[0 ]	0xD2 = Power Saving Mode status – Set		Command to set the Power Saving Mode enabled or disabled
DATA[1 ]	Off / On		0x00 = RGB Off & Video Off 0x01 = RGB Off, Video On 0x02 = RGB On, Video Off 0x03 = RGB On & Video On

*Example: Set the Display to the following: Power Saving Mode RGB & Video Off (Display address 01)*

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0xD2	0x00	0xD5



## 9. Scheduling

### 9.1 Scheduling Parameters

The following commands are used to get/set scheduling parameters as it is defined below.

#### 9.1.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x5B = Scheduling Parameters – Get</b>		Command requests the display to report its current Scheduling parameters.
DATA[1]	<b>Page</b>		1 to 7 of the scheduling pages

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	0x00	0x5B	0x01	0xnn

#### 9.1.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x5B = Scheduling Parameters – Report</b>		Command reports to the host controller the current Scheduling parameters of the display.
DATA[1]	Page		0: Page disable 1: Page enable
DATA[2]	Start time hour		0 to 23 of the start time hour <b>24: NULL</b>
DATA[3]	Start time minute		0 to 59 of the start time minute <b>60: NULL</b>
DATA[4]	End time hour		0 to 23 of the end time hour <b>24: NULL</b>
DATA[5]	End time minute		0 to 59 of the end time minute <b>60: NULL</b>
DATA[6]	Video source		0 to 100 (%) of the user selectable range of the display. For video source: <b>0x00 = NULL</b> <b>0x01 = VIDEO</b> <b>0x02 = S-VIDEO</b> <b>0x03 = COMPONENT</b> <b>0x04 = CVI 2 (not applicable)</b> <b>0x05 = VGA</b> <b>0x06 = HDMI 2</b> <b>0x07 = Display Port 2</b> <b>0x08 = USB 2</b> <b>0x09 = Card DVI-D</b> <b>0x0A = Display Port</b> <b>0x0B= Card OPS</b> <b>0x0C = USB</b> <b>0x0D= HDMI</b> <b>0x0E= DVI-D</b> <b>0x0F = HDMI3</b> <b>0x10= BROWSER</b> <b>0x11= SMARTCMS</b> <b>0x12= DMS (Digital Media Server)</b> <b>0x13= INTERNAL STORAGE</b> <b>0x14= Reserved</b>

			<b>0x15= Reserved</b>
DATA[7]	Working day(s)		To set the scheduling working days. Bit0 = 1: every week Bit1 = Monday Bit2 = Tuesday Bit3 = Wednesday Bit4 = Thursday Bit5 = Friday Bit6 = Saturday Bit7 = Sunday

Example: Report page 1 with HDMI starts at 06:30 and ends at 22:00 every day.

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)
0x0C	0x01	0xnn	0x5B	0x01	0x06	0x1E	0x16	0x00
Data (6)	Data (7)	Checksum						
0x0A	0xFF	0xnn						

### 9.1.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x5A = Scheduling Parameters – Set</b>		Command to change the current Scheduling parameters
DATA[1]	Page		BIT 7-BIT4: 1 to 7 of the scheduling pages BIT 3-BIT0: 0: Page disable 1: Page enable
DATA[2]	Start time hour		0 to 23 of the start time hour <b>24: NULL</b>
DATA[3]	Start time minute		0 to 59 of the start time minute <b>60: NULL</b>
DATA[4]	End time hour		0 to 23 of the end time hour <b>24: NULL</b>
DATA[5]	End time minute		0 to 59 of the end time minute <b>60: NULL</b>

DATA[6]	Video source		0 to 100 (%) of the user selectable range of the display. For video source: 0x00 = NULL 0x01 = VIDEO 0x02 = S-VIDEO 0x03 = COMPONENT 0x04 = CVI 2 (not applicable) 0x05 = VGA 0x06 = HDMI 2 0x07 = Display Port 2 0x08 = USB 2 0x09 = Card DVI-D 0x0A = Display Port 0x0B= Card OPS 0x0C = USB 0x0D= HDMI 0x0E= DVI-D 0x0F = HDMI3 0x10= BROWSER 0x11= SMARTCMS 0x12= DMS (Digital Media Server) 0x13= INTERNAL STORAGE 0x14= Reserved 0x15= Reserved
DATA[7]	Working day(s)		To set the scheduling working days. Bit0 = 1: every week Bit1 = Monday Bit2 = Tuesday Bit3 = Wednesday Bit4 = Thursday Bit5 = Friday Bit6 = Saturday Bit7 = Sunday

Example: Set page 1 with HDMI starts at 06:30 and ends at 22:00 every day.

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)	Data (5)
0x0C	0x01	0x00	0x5A	0x10	0x06	0x1E	0x16	0x00
Data (6)	Data (7)	Checksum						
0x0A	0xFF	0xnn						

## 10. Group ID

This command is used to set/get the Group ID as it is defined as below.

### 10.1.1 Message-Get

Bytes	Bytes Description	Bits	Description
DATA[0]	0x5D = Group ID - Get		Command requests the display to report its Group ID

Example: (Display address 01)

MsgSize	Control	Group	Data (0)	Checksum
0x05	0x01	0x00	0x5D	0xnn

### 10.1.2 Message-Report

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x5D = group ID - Report</b>		Command reports Group ID
DATA[1]	Group ID		Group ID range: Off(for old command),1-254 <b>0x01-0xFE = 1-254</b> <b>0xFF = Off, It is for the old command.</b>

Example: Group ID = 1 (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x01</b>	0x5D	0x01	0xnn

### 10.1.3 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x5C = Group ID Set</b>		Command to set the Group ID
DATA[1]	Group ID		Group ID range: Off(for old command),1-254 <b>0x01-0xFE = 1-254</b> <b>0xFF = Off, It is for the old command.</b>

Example: set the Group ID = 1 (Display address 01)

MsgSize	Control	Group	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0x5C	0x01	0xnn

## 11. Custom Multi-Widow Settings

This command is used to set or get screen divisions – called windows on the display screen & configure the multi window individually. A window contains the video from a particular input source.

### 11.1.2 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xFB = Execute Custom Multi-Win – Set</b>		Command requests the display to set the image of window.
DATA[1]	<b>Switch Custom Multi-Win</b>		0x00 = Custom Multi-Win OFF 0x01 = Custom Multi-Win ON
DATA[2]	<b>Windows</b>		0x00 = Open one window 0x01 = Open two windows 0x02 = Open three windows 0x03 = Open four windows

Example: Set Display address 01, Custom Multi-Win ON, open 3 windows,

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Checksum
0x07	0x01	<b>0x00</b>	0xFB	0x01	0x02	0xFE

### 11.1.3 Message-Get (report) –

This message report can be just about which window is currently active or can be very detailed. Both examples are presented after the table.

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xFD = Custom Multi-Win – Report</b>		Command report to the host controller the window's information of the display.
DATA[1]	Window		0x00 = Main(Display Win 1) 0x01 = Sub 1(Display Win 2) 0x02 = Sub 2(Display Win 3) 0x03 = Sub 3(Display Win 4)

DATA[2]	Image rotation		0x00 = ROT_NONE 0x01 = ROT_90 0x02 = ROT_270, 0x03 = ROT_H_MIRROR 0x04 = ROT_V_MIRROR 0x05 = ROT_HV_MIRROR
DATA[3]	X position of image(High byte)		X position of image(High byte)
DATA[4]	X position of image(Low byte)		X position of image(Low byte)
DATA[5]	Y position of image(High byte)		Y position of image(High byte)
DATA[6]	Y position of image(Low byte)		Y position of image(Low byte)
DATA[7]	Width of image(High byte)		Width of image(High byte)
DATA[8]	Width of image(Low byte)		Width of image(Low byte)
DATA[9]	Height of image(High byte)		Height of image(High byte)
DATA[10]	Height of image(Low byte)		Height of image(Low byte)
DATA[11]	Picture Format		Picture Format. 0x00 = Normal 0x01 = Custom 0x02 = Real 0x03 = Full 0x04 = 21:9 0x05 = Dynamic 0x06 = 16:9 0xFF = Current setting(don't change)

Example: Display address 01, Main window, ROT\_NONE, X:0, Y:0, W:1280, H:2160, Zoom mode: Full

MsgSize	Control	<b>Group</b>	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)
0x10	0x01	<b>0x01</b>	0xFD	0x00	0x00	0x00	0x00
Data (5)	Data (6)	Data (7)	Data (8)	Data (9)	Data (10)	Data (11)	Checksum
0x00	0x00	0x05	0x00	0x08	0x70	0x03	0x93

Example: Get information of Main window (Display address 01)

MsgSize	Control	<b>Group</b>	Data (0)	Data (1)	Checksum
0x06	0x01	<b>0x00</b>	0xFD	0x00	0xFA

#### 11.1.4 Message-Set

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0xFC = Custom Multi-Win - Set</b>		Command requests the display to set the image data of window.
DATA[1]	Window		0x00 = Main(Display Win1) 0x01 = Sub1(Display Win2) 0x02 = Sub2(Display Win3) 0x03 = Sub3(Display Win4)
DATA[2]	Image rotation		0x00 = ROT_NONE 0x01 = ROT_90 0x02 = ROT_270, 0x03 = ROT_H_MIRROR 0x04 = ROT_V_MIRROR 0x05 = ROT_HV_MIRROR
DATA[3]	X position of image(High byte)		X position of image(High byte)
DATA[4]	X position of image(Low byte)		X position of image(Low byte)
DATA[5]	Y position of image(High byte)		Y position of image(High byte)
DATA[6]	Y position of image(Low byte)		Y position of image(Low byte)
DATA[7]	Width of image(High byte)		Width of image(High byte)
DATA[8]	Width of image(Low byte)		Width of image(Low byte)
DATA[9]	Height of image(High byte)		Height of image(High byte)
DATA[10]	Height of image(Low byte)		Height of image(Low byte)

DATA[11]	Picture Format		Picture Format. 0x00 = Normal 0x01 = Custom 0x02 = Real 0x03 = Full 0x04 = 21:9 0x05 = Dynamic 0x06 = 16:9 0xFF = Current setting(don't change)
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Example: Set Display address 01, Main window, ROT\_NONE, X:0, Y:0, W:1280, H:2160, Zoom mode: Full

MsgSize	Control	Group	Data (0)	Data (1)	Data (2)	Data (3)	Data (4)
0x10	0x01	0x00	0xFC	0x00	0x00	0x00	0x00
Data (5)	Data (6)	Data (7)	Data (8)	Data (9)	Data (10)	Data (11)	Checksum
0x00	0x00	0x05	0x00	0x08	0x70	0x03	0x93

## 12. Color Calibration – MIC (incomplete)

This command is used to set color calibration related special operations.

### 12.1.1 Message-Set

CMD: 0xFE

### Command summary

Command name	Set Command	Get Command	Command Code	Remarks
Communication Control	√	√	0x00	Generic report
Platform and version labels		√	0xA2	
Power state Get		√	0x19	
Power state Set	√		0x18	
Keypad Lock status Get		√	0x1B	Changed Functionality
Keypad Lock status Set	√		0x1A	Changed Functionality
IR Lock status Get		√	0x1D	Changed Functionality
IR Lock status Set	√		0x1C	Changed Functionality
Power state at cold start Get		√	0xA4	
Power state at cold start Set	√		0xA3	
Input Source	√		0xAC	Change/Add input sources
Current Source		√	0xAD	Change/Add input sources
Auto Signal Detecting Get		√	0xAF	Change/Add input sources
Auto Signal Detecting Set	√		0xAE	Change/Add input sources
Failover Get		√	0xA6	Change/Add input sources
Failover Set	√		0xA5	Change/Add input sources
Video parameters Get		√	0x33	Brightness, etc. Add DICOM gamma
Video parameters Set	√		0x32	
Color Temperature Get		√	0x35	
Color Temperature Set	√		0x34	
Color Parameters Get		√	0x37	
Color Parameters Set	√		0x36	
VGA Video Parameters Get		√	0x39	
VGA Video Parameters Set	√		0x38	

Command name	Set Command	Get Command	Command Code	Remarks
Picture Format Get		√	0x3B	
Picture Format Set	√		0x3A	
Picture-in-picture Get		√	0x3D	
Picture-in-picture Set	√		0x3C	
PIP source Get		√	0x85	Change/Add input sources
PIP source Set	√		0x84	Change/Add input sources
Volume Get		√	0x45	
Volume Set	√		0x44	
Volume up/down Set	√		0x41	
Volume limits	√		0xB8	
Audio parameters Get		☐	0x43	
Audio parameters Set	☐		0x42	
Miscellaneous info		√	0x0F	Operating hours
Smart power Get		√	0xDE	Dimming backlight
Smart power Set	√		0xDD	Dimming backlight
Auto Adjust	√		0x70	VGA only
Temperature Get		√	0x2F	
Serial Code Get		√	0x15	
Tiling Get		√	0x23	
Tiling Set	√		0x22	
Light Sensor Get		√	0x25	
Light Sensor Set	√		0x24	
OSD Rotating Get		√	0x27	
OSD Rotating Set	√		0x26	
MEMC Effect Get		√	0x29	Himalaya 1.0 – no support
MEMC Effect Set	√		0x28	Himalaya 1.0 – no support
Information OSD Features Get		√	0x2D	
Information OSD Features Set	√		0x2C	
Noise Reduction Get		√	0x2B	
Noise Reduction Set	√		0x2A	
Touch Feature Get		√	0x1F	Himalaya 1.0 – no support
Touch Feature Set	√		0x1E	Himalaya 1.0 – no support
Scan Mode Get		√	0x51	
Scan Mode Set	√		0x50	
Scan Conversion Get		√	0x53	Himalaya 1.0 – no support
Scan Conversion Set	√		0x52	Himalaya 1.0 – no support
Switch On Delay Get		√	0x55	
Switch On Delay Set	√		0x54	
Factory Reset Set	√		0x56	
Scheduling Get		√	0x5B	Change/Add input sources
Scheduling Set	√		0x5A	Change/Add input sources
Group ID Get		√	0x5D	
Group ID Set	√		0x5C	
Power On logo Get		√	0x3F	
Power On logo Set	√		0x3E	
Fan Speed status Get		√	0x62	
Fan Speed status Set	√		0x61	
APM status Get		√	0xD1	
APM status Set	√		0xD0	

Command name	Set Command	Get Command	Command Code	Remarks
Power Save status Get		√	0xD3	
Power Save status Set	√		0xD2	
Color Temperature 100K – Get		√	0x12	
Color Temperature 100K – Set	√		0x11	
Model Number, FW, Build			0xA1	Help ID the PD info
Custom Multi-Win Get		√	0xFD	Himalaya 1.0
Custom Multi-Win Set	√		0xFC	Himalaya 1.0
Custom Multi-Win Set	√		0xFB	Himalaya 1.0
MIC color calibration	√		0xFE	Reserved for Future use

## II. Revision history

V1.6 → V1.7 (To modify some commands)

Command name	Set Command	Get Command	Command Code	Remarks
Power state at cold start Get		√	0xA4	
Power state at cold start Set	√		0xA3	
Picture-in-picture Get		√	0x3D	
Picture-in-picture Set	√		0x3C	
PIP source Get		√	0x85	
PIP source Set	√		0x84	
Smart power Get		√	0xDE	Dimming backlight
Smart power Set	√		0xDD	Dimming backlight

V1.7 → V1.8 (To support some commands)

Command name	Set Command	Get Command	Command Code	Remarks
Light Sensor Get		√	0x25	
Light Sensor Set	√		0x24	
OSD Rotating Get		√	0x27	
OSD Rotating Set	√		0x26	
MEMC Effect Get		√	0x29	
MEMC Effect Set	√		0x28	
Touch Feature Get		√	0x1F	
Touch Feature Set	√		0x1E	

V1.8 → V1.82 (Add some more commands)

Command name	Set Command	Get Command	Command Code	Remarks
User Input Control State Get		√	0x1B	
User Input Control State Set	√		0x1A	
Color Temperature Get		√	0x35	
Color Temperature Set	√		0x34	
Color Parameters Get		√	0x37	



Command name	Set Command	Get Command	Command Code	Remarks
<b>Color Parameters Set</b>	√		<b>0x36</b>	

V1.82 → V1.84 (Change definition of byte 2)

Number of Field	Name of Field	Description
Byte 1:	MsgSize	Message Size has to be calculated in the following way: MsgSize + Control + Data(0) + ... + Data(N) + Checksum Range = 3 to 40 (0x3 to 0x28).
Byte 2:	Control (first case)	Message Control. Bit 7..6: (reserved; set to 00)  Bit 5..0: Monitor ID [Display Address range from 0 to 64]
Byte 2:	Control for Broadcast commands	Message Control. Bit 7: Does not allow Replies. Set to 1 to indicate no ACK or Report is expected. Bit 6: (reserved; set to zero)  Bit 5..0: Monitor ID [Display Address range from 0 to 64]  <b>Reserved for RS232 chaining:</b> all zeroes means all devices in the chain.

Number of Field	Name of Field	Description
Byte 1:	MsgSize	Message Size has to be calculated in the following way: MsgSize + Control + Data(0) + ... + Data(N) + Checksum Range = 3 to 40 (0x3 to 0x28).
Byte 2:	Control	<b>Message Control.</b> <b>Bit 7..0: Monitor ID</b>  <b>Signal mode: Display Address range from 1 to 255</b> <b>Broadcast mode: Display Address is 0 which indicates no ACK or Report is expected.</b>

V1.84 → V1.85 (add some more commands)

Command name	Set Command	Get Command	Command Code	Remarks
<b>VGA Video Parameters Get</b>		√	<b>0x39</b>	
<b>VGA Video Parameters Set</b>	√		<b>0x38</b>	
<b>Information OSD Features Get</b>		√	<b>0x2D</b>	
<b>Information OSD Features Set</b>	√		<b>0x2C</b>	
<b>Noise Reduction Get</b>		√	<b>0x2B</b>	
<b>Noise Reduction Set</b>	√		<b>0x2A</b>	
<b>Scan Mode Get</b>		√	<b>0x51</b>	
<b>Scan Mode Set</b>	√		<b>0x50</b>	
<b>Scan Conversion Get</b>		√	<b>0x53</b>	
<b>Scan Conversion Set</b>	√		<b>0x52</b>	
<b>Switch On Delay Get</b>		√	<b>0x55</b>	

Command name	Set Command	Get Command	Command Code	Remarks
Switch On Delay Set	√		0x54	
Factory Reset Set	√		0x56	

VI.85 → VI.86

1. Add Group byte

Byte 3:	Group	Group ID range: Off(for old command),1-254		
		Monitor ID	Group ID	
		0-255	0-254	range
		0	0	broadcast
		1-255	0	Control by Monitor ID
		0-255	1-254	Control by Group ID

2. Add DICOM gamma in video parameters

DATA[7]	Gamma Selection	0x01 = Native, 0x02 = S gamma, 0x03 = 2.2, 0x04 = 2.4, 0x05 = D-image(DICOM gamma)
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3. Add scheduling/Group commands

Command name	Set Command	Get Command	Command Code	Remarks
Scheduling Get			0x5B	
Scheduling Set			0x5A	
Group ID Get			0x5D	
Group ID Set			0x5C	

VI.86 → VI.87

1. Add Power On logo/Fan Speed status commands.

Command name	Set Command	Get Command	Command Code	Remarks
Power On logo Get		√	0x3F	
Power On logo Set	√		0x3E	
Fan Speed status Get		√	0x62	
Fan Speed status Set	√		0x61	
APM status Get		√	0xD1	
APM status Set	√		0xD0	
Power Save status Get		√	0xD3	
Power Save status Set	√		0xD2	
Failover Get		√	0xA6	
Failover Set	√		0xA5	
Volume up/down Set	√		0x41	
Color Temperature 100K – Get		√	0x12	
Color Temperature 100K – Set	√		0x11	

2. Add User 2 option in Color Temperature control.

Bytes	Bytes Description	Bits	Description
DATA[0]	0x35 = Color Temperature – Report		Command reports to the host controller the current color temperature of the display.
DATA[1]	Color temperature		0x00 = User 1 0x01 = Nature

			0x02 = 11000K(Not applicable) 0x03 = 10000K 0x04 = 9300K 0x05 = 7500K 0x06 = 6500K 0x07 = 5770K (Not applicable) 0x08 = 5500K(Not applicable) 0x09 = 5000K 0x0A = 4000K 0x0B = 3400K (Not applicable) 0x0C = 3350K (Not applicable) 0x0D = 3000K 0x0E = 2800K (Not applicable) 0x0F = 2600K (Not applicable) 0x10 = 1850K (Not applicable) <b>0x12 = User 2</b>
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3. User can adjust color temperature by 100K/step.

Bytes	Bytes Description	Bits	Description
DATA[0]	<b>0x12 = Color Temperature 100K – Report</b>		Command reports to the host controller the current color temperature 100K steps of the display.
DATA[1]	<b>Color temperature steps</b>		20 to 100 of the user selectable range of the display. 0x14(20) = 2000K 0x15(21) = 2100K 0x16(22) = 2200K ..... 0x61(97) = 9700K 0x62(98) = 9800K 0x63(99) = 9900K 0x64(100) = 10000K

**VI.87 → VI.88 (last edited by Siddarth MAR/18/2015)**

Lock IR Get		√	0x1D
Lock IR Set	√		0x1C
Lock Keypad Get		√	0x1B
Lock Keypad Set	√		0x1A

Added input source list & modified order and Data byte definitions

Input Source	√		0xAC
Current Source		√	0xAD

Added /modified input source list

PIP source Get		√	0x85
PIP source Set	√		0x84

1. 4K2K has 4 Full HD quadrants – added quadrant fields to select for Q2, Q3, Q4

Picture-in-picture Get		√	0x3D
Picture-in-picture Set	√		0x3C

2. Removed “All except USB” and made it “Reserved”

Auto Signal Detecting Get		√	0xAF
Auto Signal Detecting Set	√		0xAE

3. **BDLXX70EU/ BDLXX70QU/ BDLXX70QT** has 11 input sources - added additional input sources

Failover Get		√	0xA6
Failover Set	√		0xA5

Added additional input sources

Scheduling Get		√	0x5B
Scheduling Set	√		0x5A

Modified command to get Platform label, platform label

SICP version, Platform Label, version		√	0xA2
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Added a command to get Model number, FW version, Build Date

Model Number, FW Version, Build date		√	0xA1
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Added Failover input signal sources

Added new input signal sources

Modified Checksum values in example CMD packet formats

Added Volume control for Audio Out

Added Quadrant notes for **BDLXX70EU/ BDLXX70QU/ BDLXX70QT** display models

Added Volume Get/Set for Speaker out & Audio out

Volume Limit Speaker out	√		0xB8
Volume limit Audio out	√		0xB9

SICP 1.88 (03192015) → SICP 1.88 (03302015)

Added a few commands

Command name	Set Command	Get Command	Command Code	Remarks
Custom Multi-Win Get		√	0xFD	
Custom Multi-Win Set	√		0xFC	
Custom Multi-Win Set	√		0xFB	
MIC color calibration	√		0xFE	

SICP 1.88 (03302015) → SICP 1.88 (June 3, 2015)

Added values:

**0x3B = Picture Format – Report**

**0x3A = Picture Format – Set**

Modified values

**0x55 = Switch On Delay (Tiling) Feature – Report**

**0x54 = Switch On Delay (Tiling) Feature – Set**

**Group ID**

**Special NOTE for Phoenix 2.0 use ONLY**

- 0x33 Video Parameters – Report**
- 0x32 Video Parameters – Set**
- 0x12 Color Temperature 100K - Report**
- 0x11 Color Temperatures 100K - Set**
- 0x45 = Volume – Report**
- 0x44 = Volume – Set**
- 0xB8 = Volume Limits– Set**
- 0x43 = Audio Parameters – Report**
- 0x42 = Audio Parameters – Set**

SICP 1.88 (06032015) → SICP 1.88 (06292015)

**Added special note and added valid ranges**

- 0x32 Video Parameters – Set**
- 0x45 = Volume – Report**
- 0x44 = Volume – Set**
- 0x42 = Audio Parameters – Set**
- 0x3F = Power On logo status – Report**
- 0x3E = Power On log status – Set**

SICP 1.88 (06292015) → SICP 1.88 (08192015)

Added Volume Get for Speaker out & Audio out

Volume Limit Speaker out		√	0xB6
Volume limit Audio out		√	0xB7



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